



Projeto e Análise de Algoritmos

Aula 12 – Ordenação Topológica

Edirlei Soares de Lima
<edirlei@iprj.uerj.br>



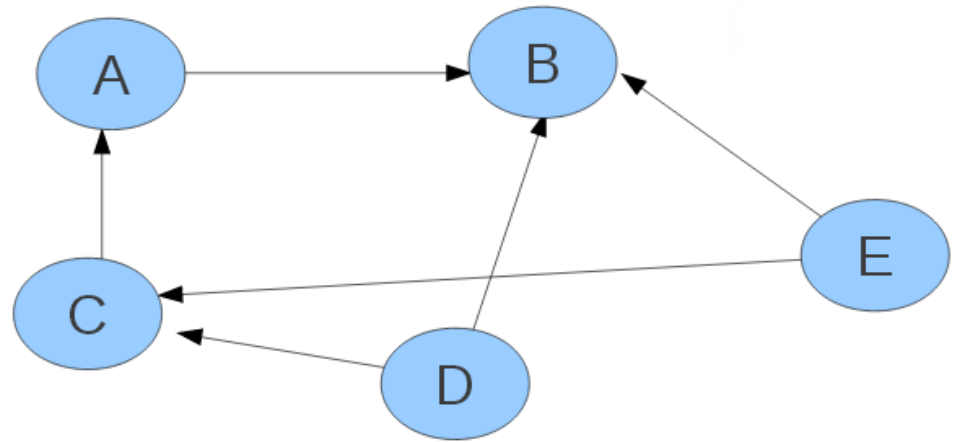
Problema

- Um conjunto de N tarefas precisam ser executadas.
 - Tarefas são dependentes:
 - Exemplo: tarefa B só pode ser executada depois de A;
 - Podemos modelar o problema como um grafo direcionado.
 - Problema: **Qual ordem de execução não viola as dependências?**
- 

Problema – Exemplo

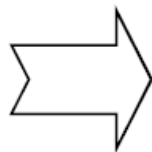
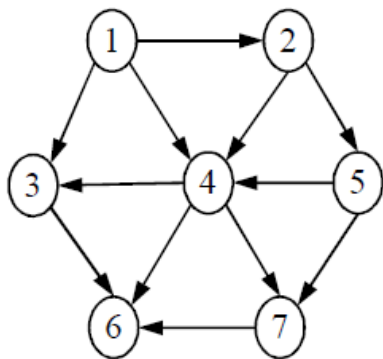
- **Exemplo:**

- B depende de A
- A depende de C
- C depende de D
- B depende de E
- B depende de D
- C depende de E

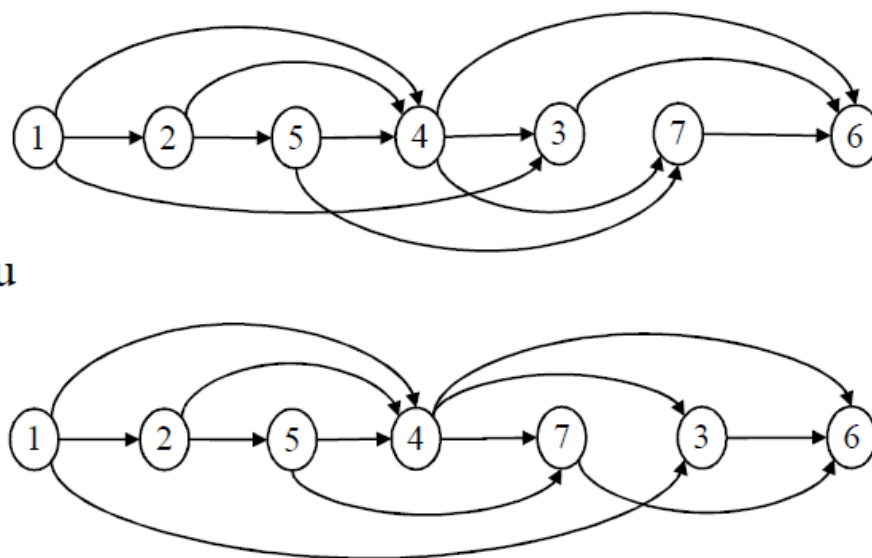


Ordenação Topológica

- Ordenação linear dos vértices de um DAG (Grafo Acíclico Dirigido) tal que, se existe uma aresta (v, w) no grafo, então v aparece antes de w .
 - Impossível se o grafo for cíclico;
 - Não é necessariamente única.

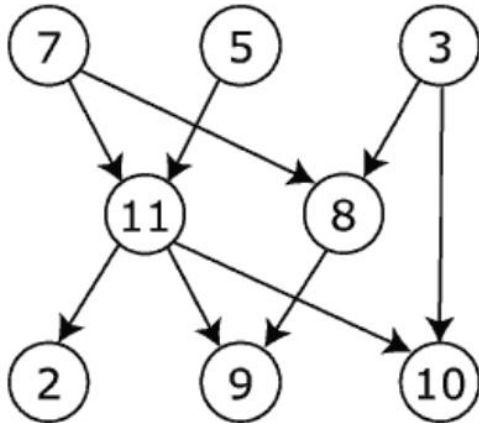


ou



Ordenação Topológica

- O grafo abaixo tem diversas ordenações topológicas possíveis:



- 7, 5, 3, 11, 8, 2, 9, 10
- 3, 5, 7, 8, 11, 2, 9, 10
- 3, 7, 8, 5, 11, 10, 2, 9
- 5, 7, 3, 8, 11, 10, 9, 2
- 7, 5, 11, 3, 10, 8, 9, 2
- 7, 5, 11, 2, 3, 8, 9, 10

- Algoritmos:

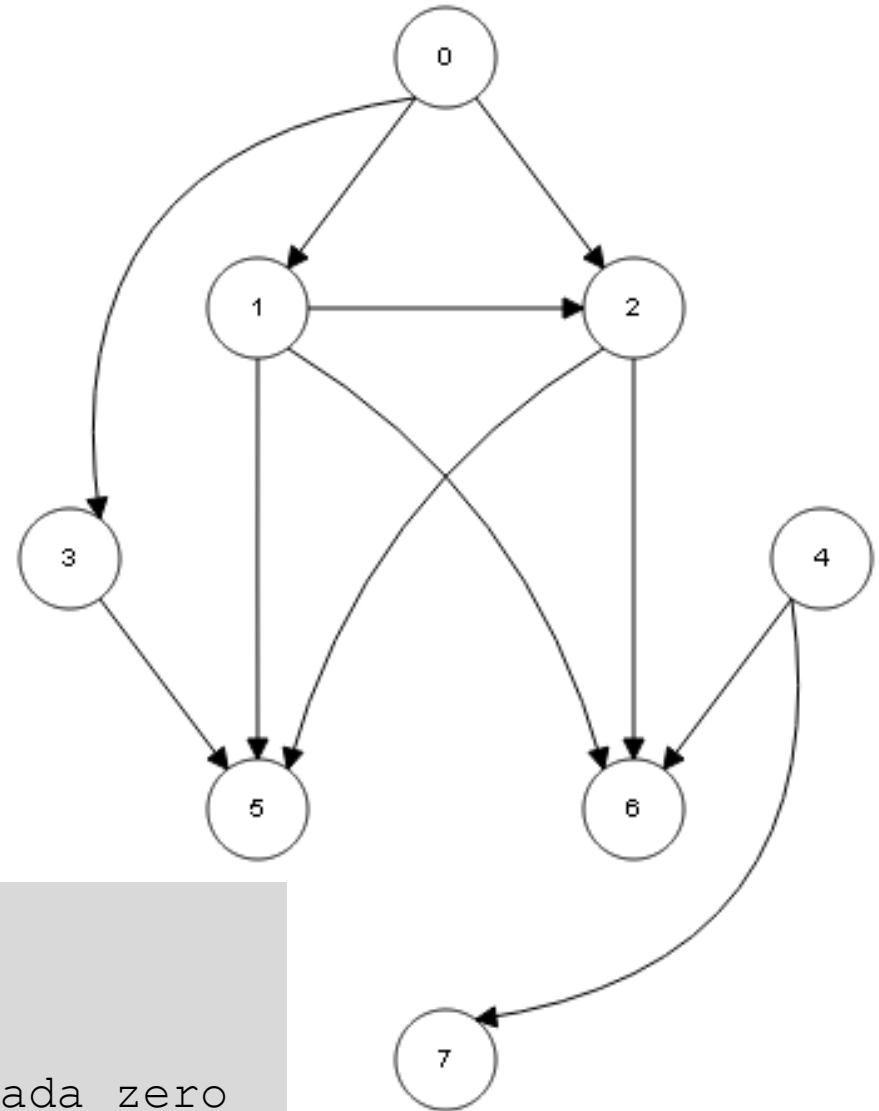
- Eliminação de vértices (algoritmo de Kahn);
- Utilizando uma busca em profundidade;

Algoritmo de Kahn

```
OrdenacaoTopologicaKahn(G)
  L ← ∅
  for each uv ∈ A[G]
    I[v] ← I[v] + 1
  S ← vertices com grau de entrada zero (S = pilha)
  while S ≠ ∅
    v ← unstack(S)
    stack(v, L)
    for each u ∈ Adj[v]
      I[u] ← I[u] - 1
      if I[u] = 0
        stack(u, S)
  return L
```

Algoritmo de Kahn

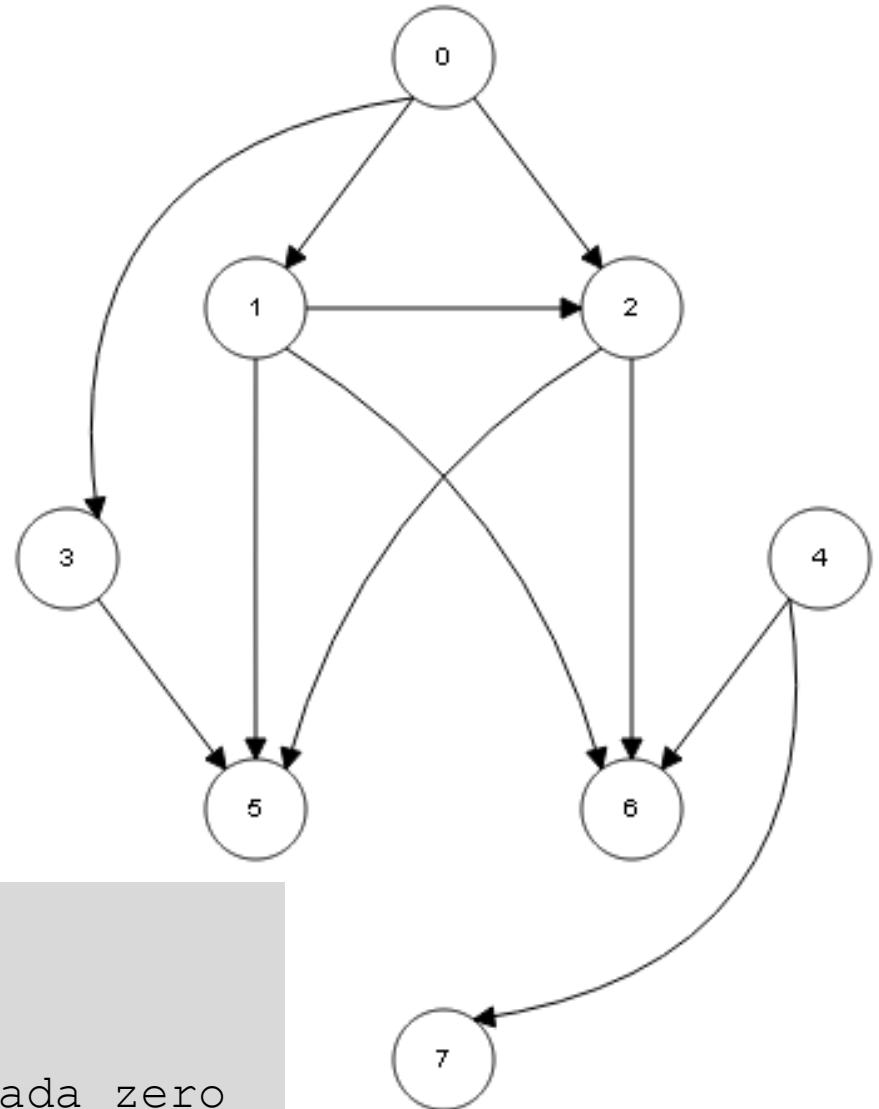
	I	S	L
0	0	/	/
1	0		
2	0		
3	0		
4	0		
5	0		
6	0		
7	0		



```
L ← ∅  
for each uv ∈ A[G]  
    I[v] ← I[v] + 1  
S ← vertices com grau de entrada zero
```

Algoritmo de Kahn

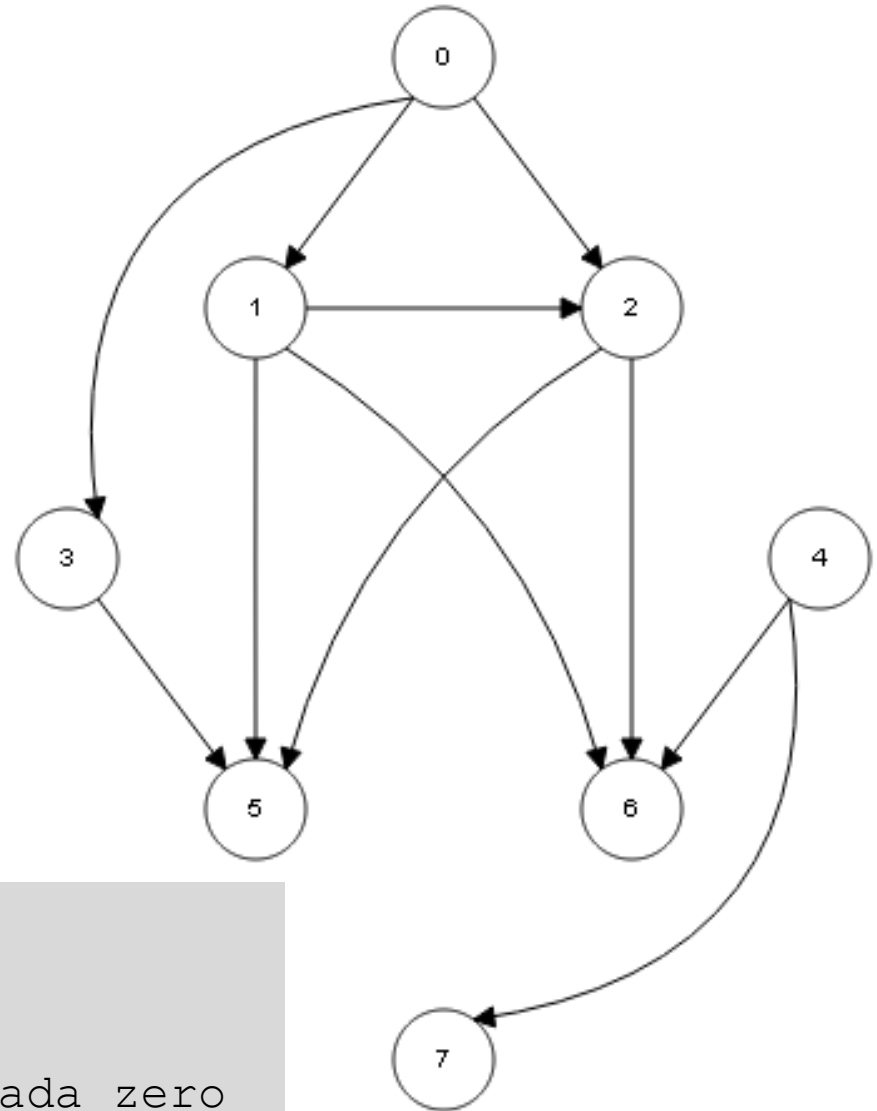
	I	S	L
0	0	/	/
1	1		
2	2		
3	1		
4	0		
5	3		
6	3		
7	1		



```
L ← ∅  
for each uv ∈ A[G]  
    I[v] ← I[v] + 1  
S ← vertices com grau de entrada zero
```


Algoritmo de Kahn

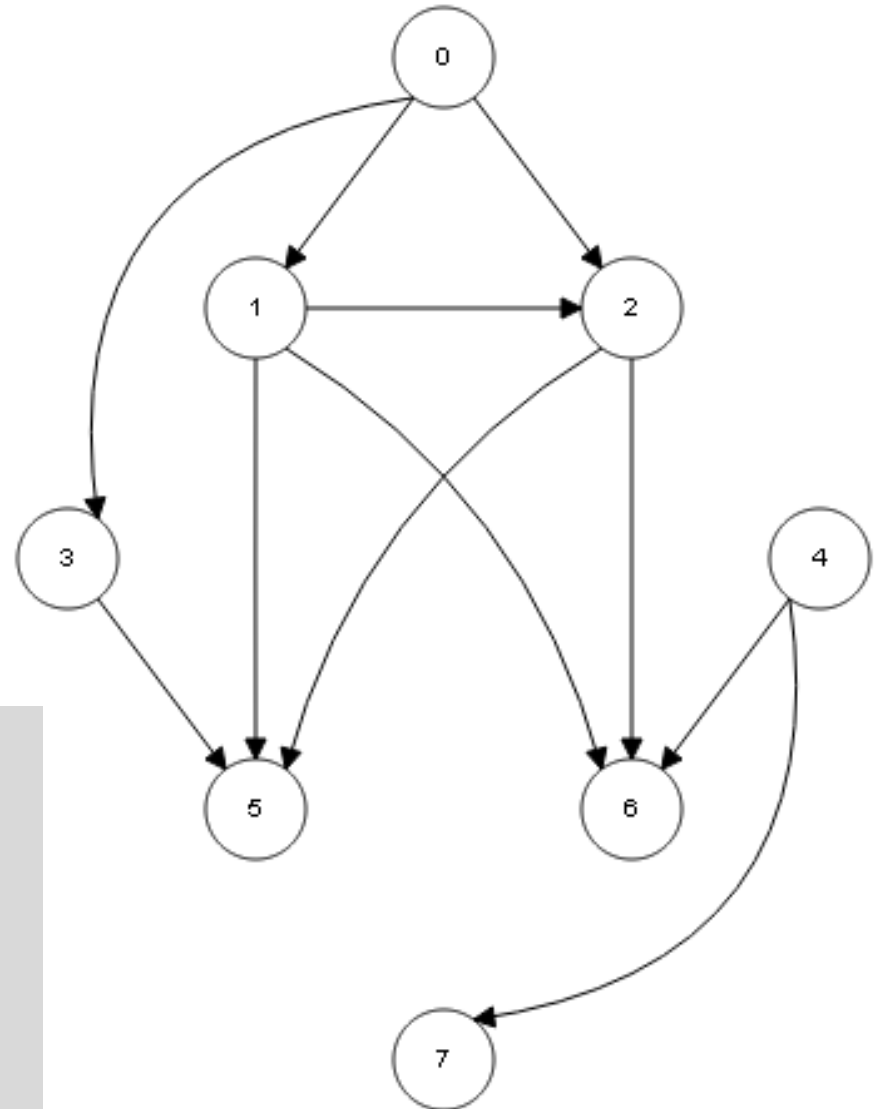
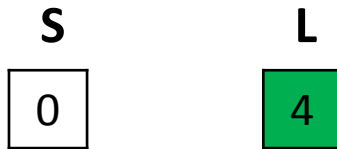
	I	S	L
0	0	0	/
1	1	4	
2	2		
3	1		
4	0		
5	3		
6	3		
7	1		



```
L ← ∅  
for each uv ∈ A[G]  
    I[v] ← I[v] + 1  
S ← vertices com grau de entrada zero
```

Algoritmo de Kahn

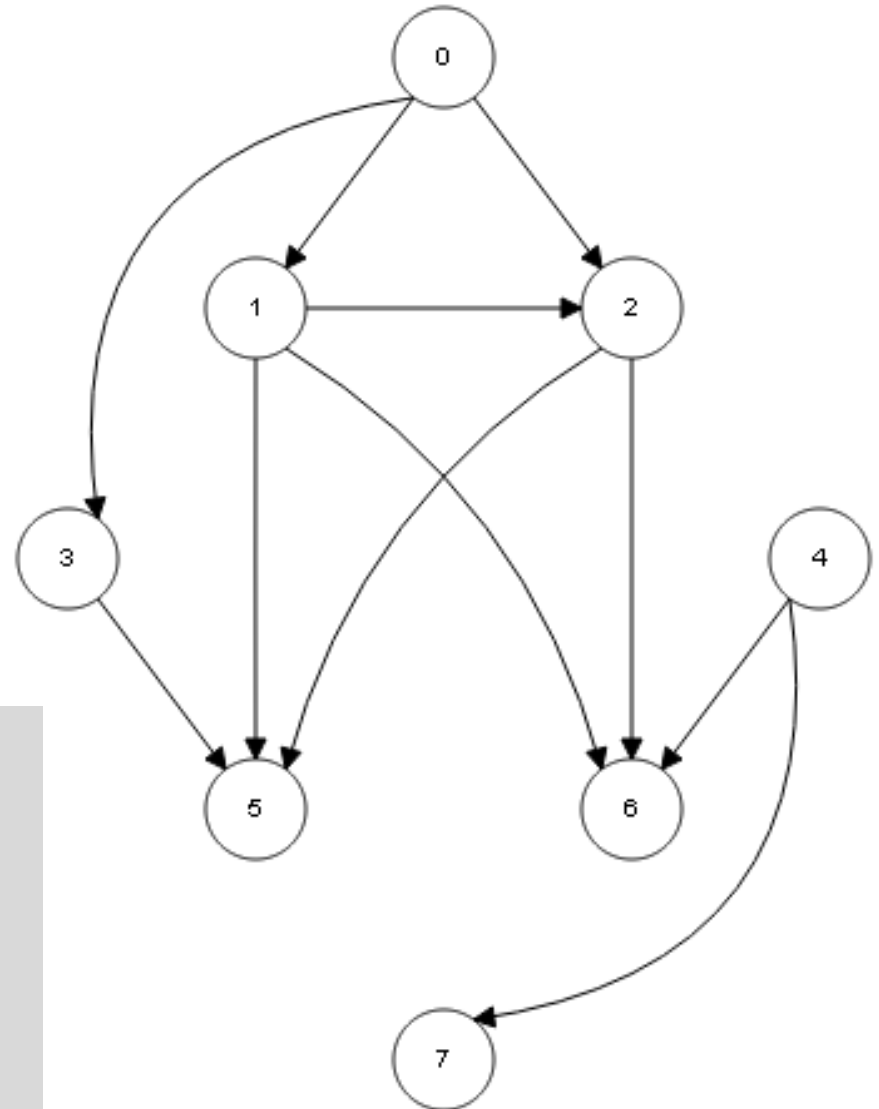
	I
0	0
1	1
2	2
3	1
4	0
5	3
6	3
7	1



```
while S ≠ ∅  
  v ← unstack(S)  
  stack(v, L)  
  for each u ∈ Adj[v]  
    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

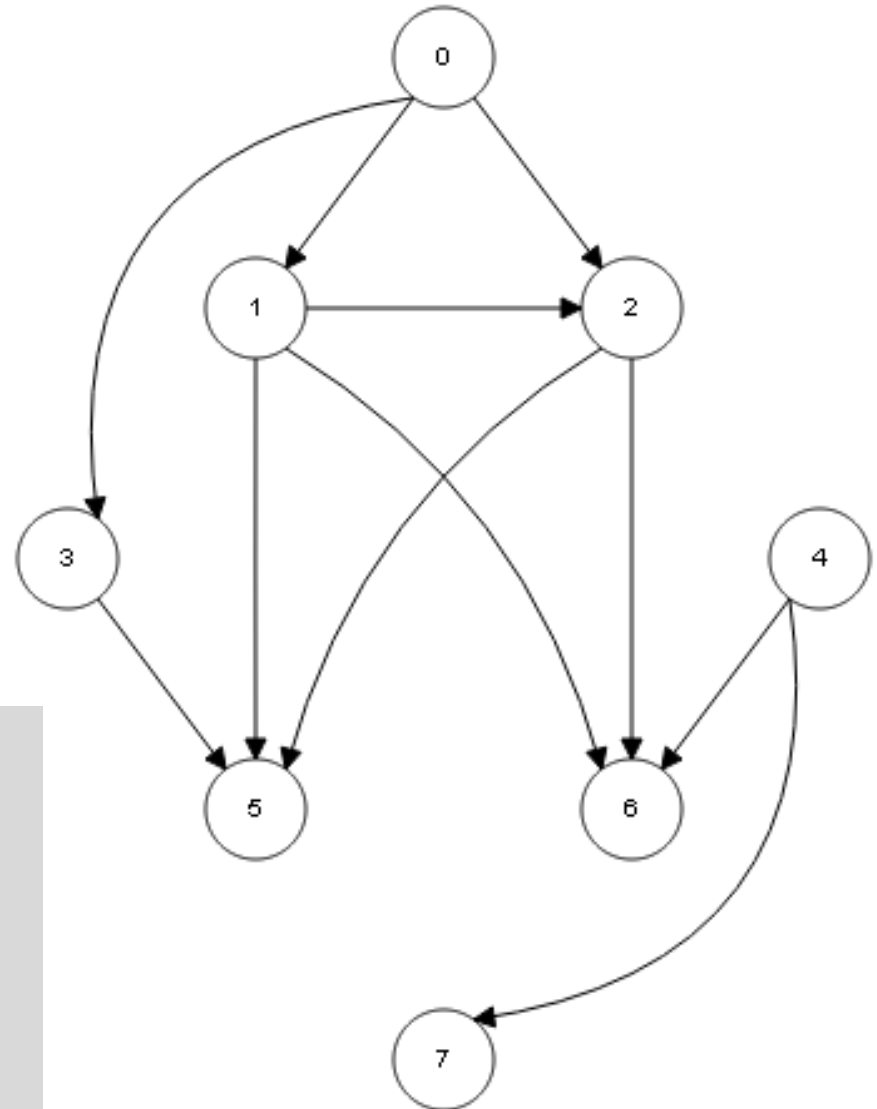
	I
0	0
1	1
2	2
3	1
4	0
5	3
6	3
7	1



```
while S ≠ ∅  
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    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

	I
0	0
1	1
2	2
3	1
4	0
5	3
6	2
7	0



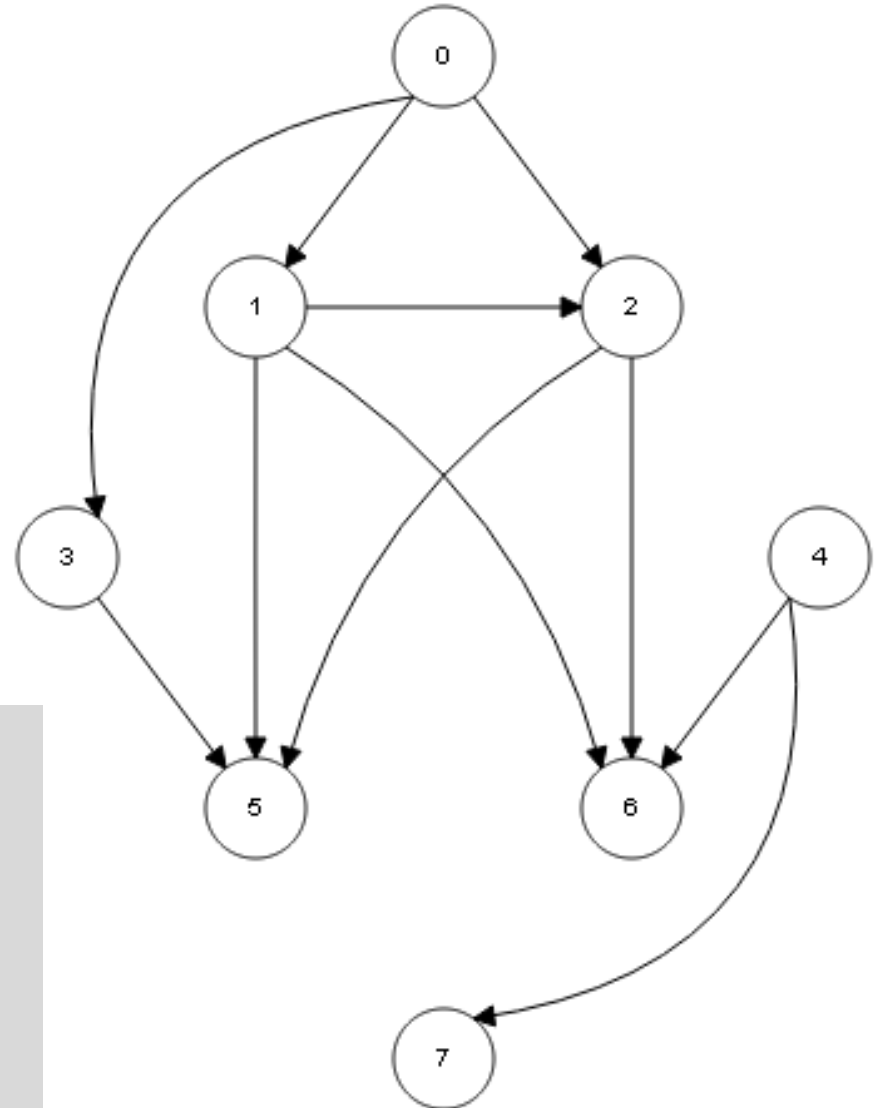
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while S ≠ ∅  
  v ← unstack(S)  
  stack(v, L)  
  for each u ∈ Adj[v]  
    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

	I
0	0
1	1
2	2
3	1
4	0
5	3
6	2
7	0

S
0
7

L
4



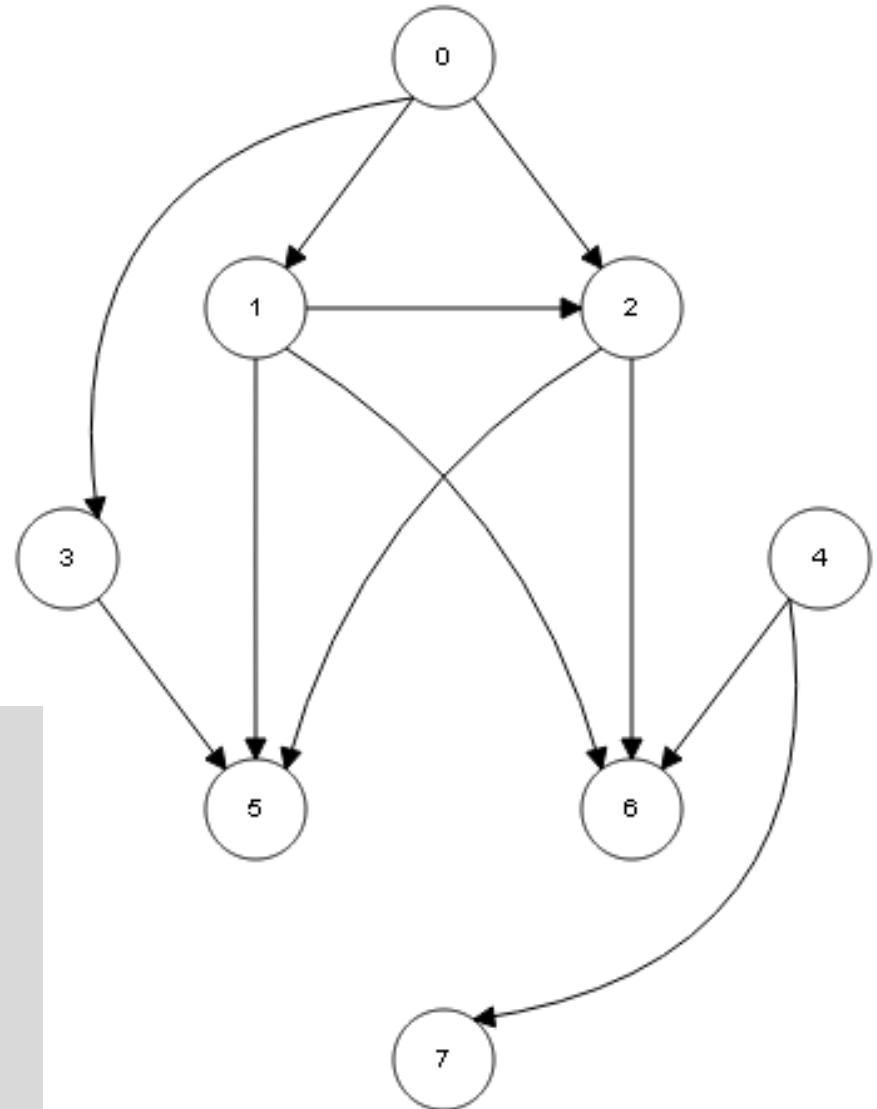
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      stack(u, S)
```

Algoritmo de Kahn

	I
0	0
1	1
2	2
3	1
4	0
5	3
6	2
7	0

S
0

L
4
7



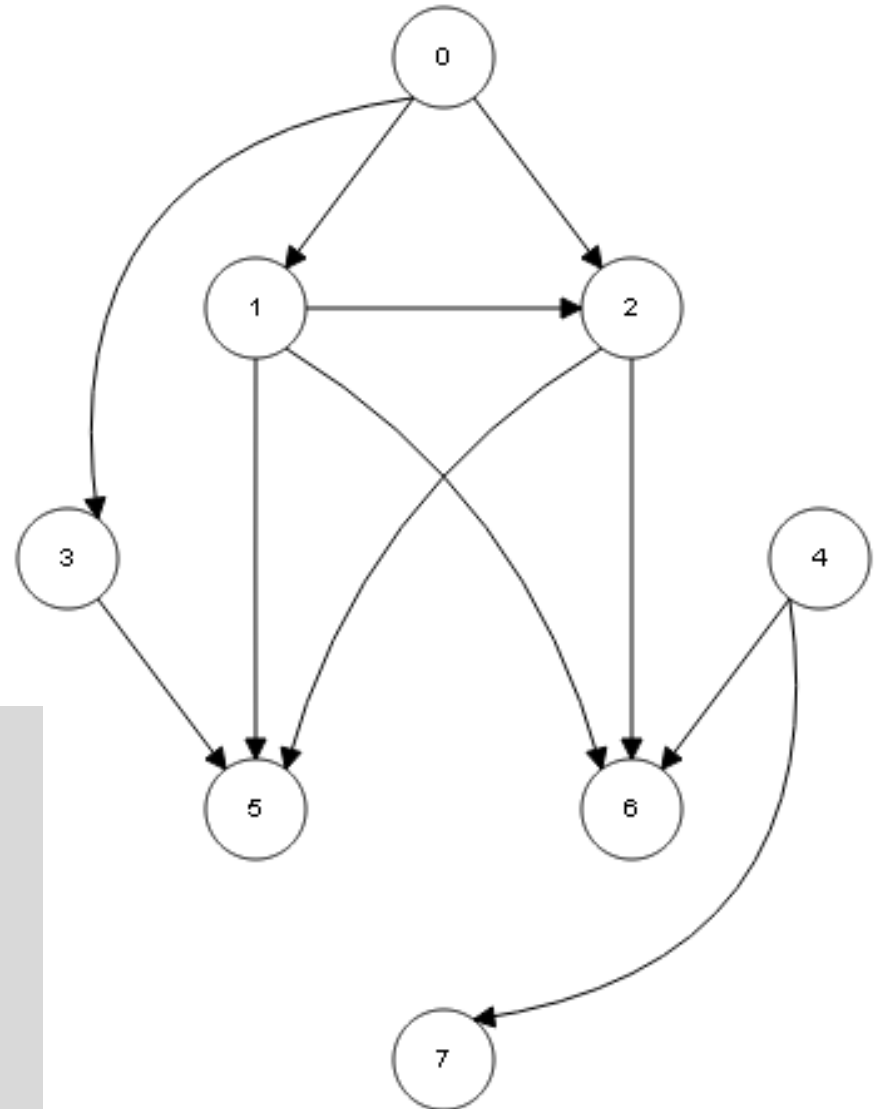
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Algoritmo de Kahn

	I
0	0
1	1
2	2
3	1
4	0
5	3
6	2
7	0

S
/

L
4
7
0



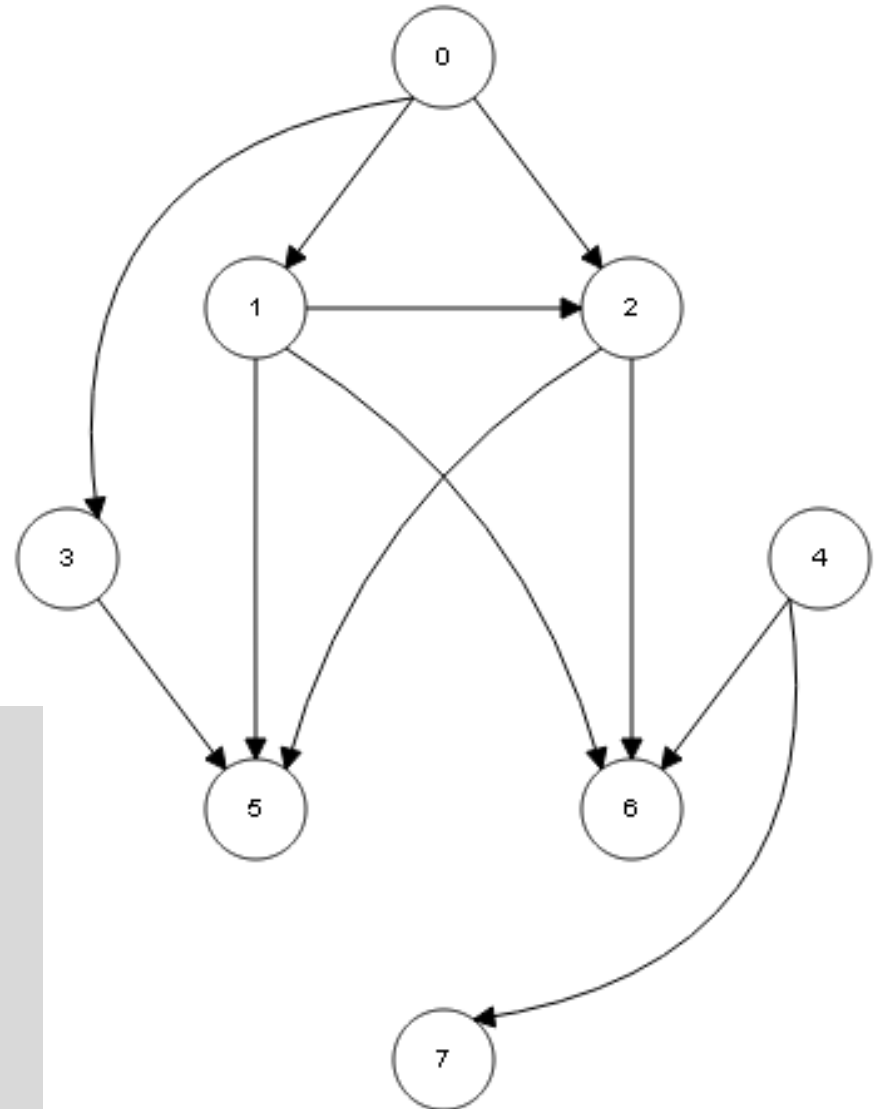
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Algoritmo de Kahn

	I
0	0
1	1
2	2
3	1
4	0
5	3
6	2
7	0

S
/

L
4
7
0



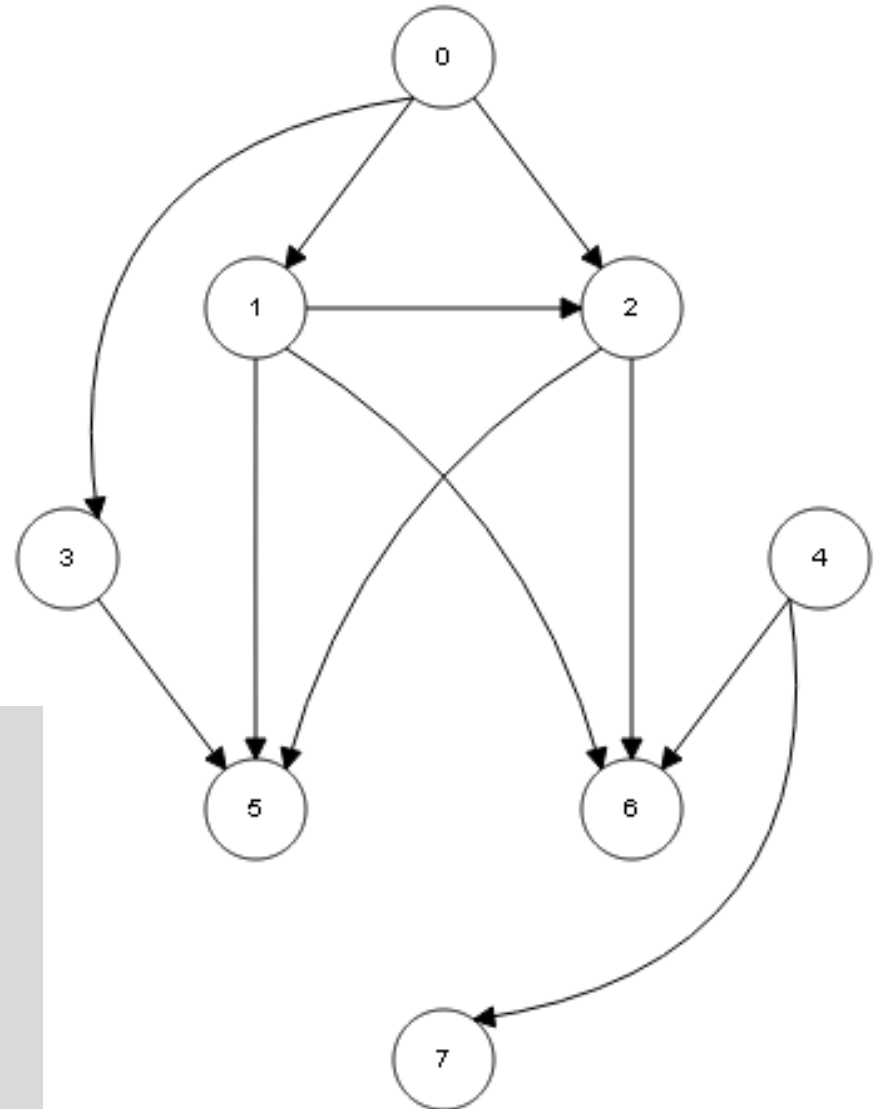
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Algoritmo de Kahn

	I
0	0
1	0
2	1
3	0
4	0
5	3
6	2
7	0

S
/

L
4
7
0



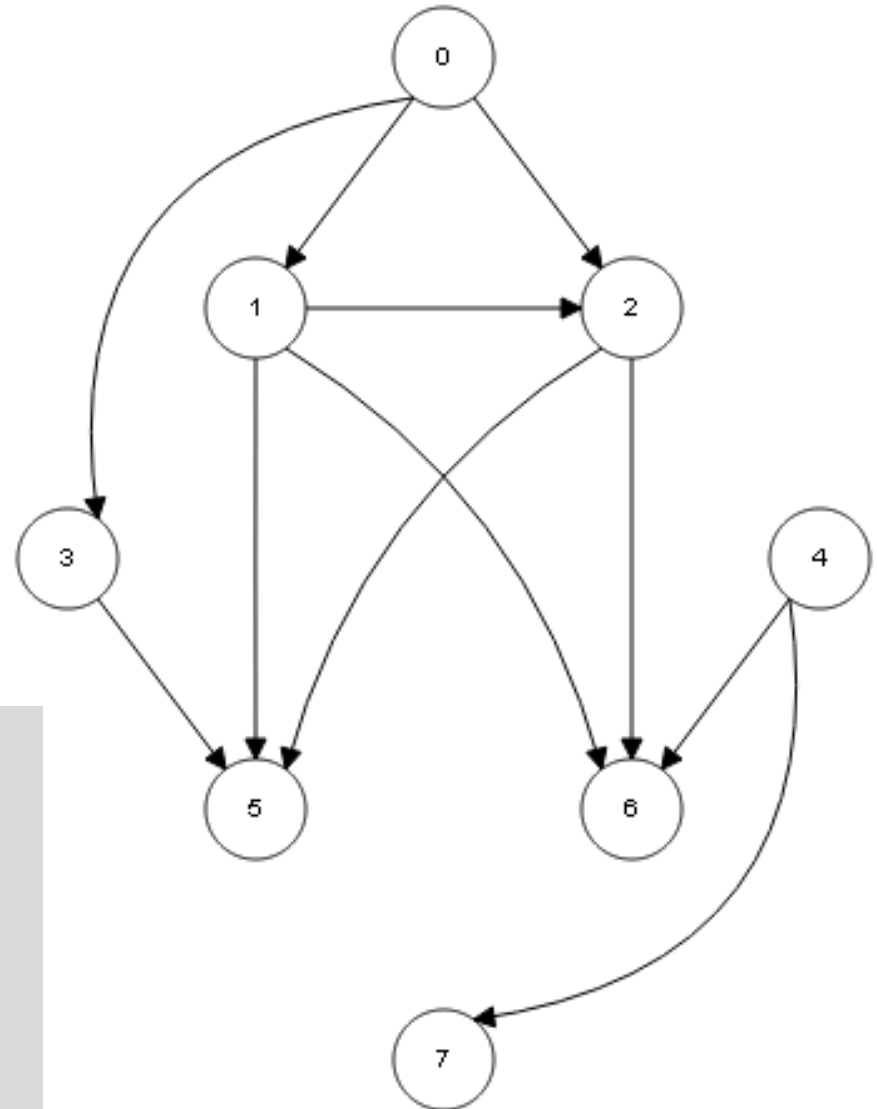
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Algoritmo de Kahn

	I
0	0
1	0
2	1
3	0
4	0
5	3
6	2
7	0

S
1
3

L
4
7
0



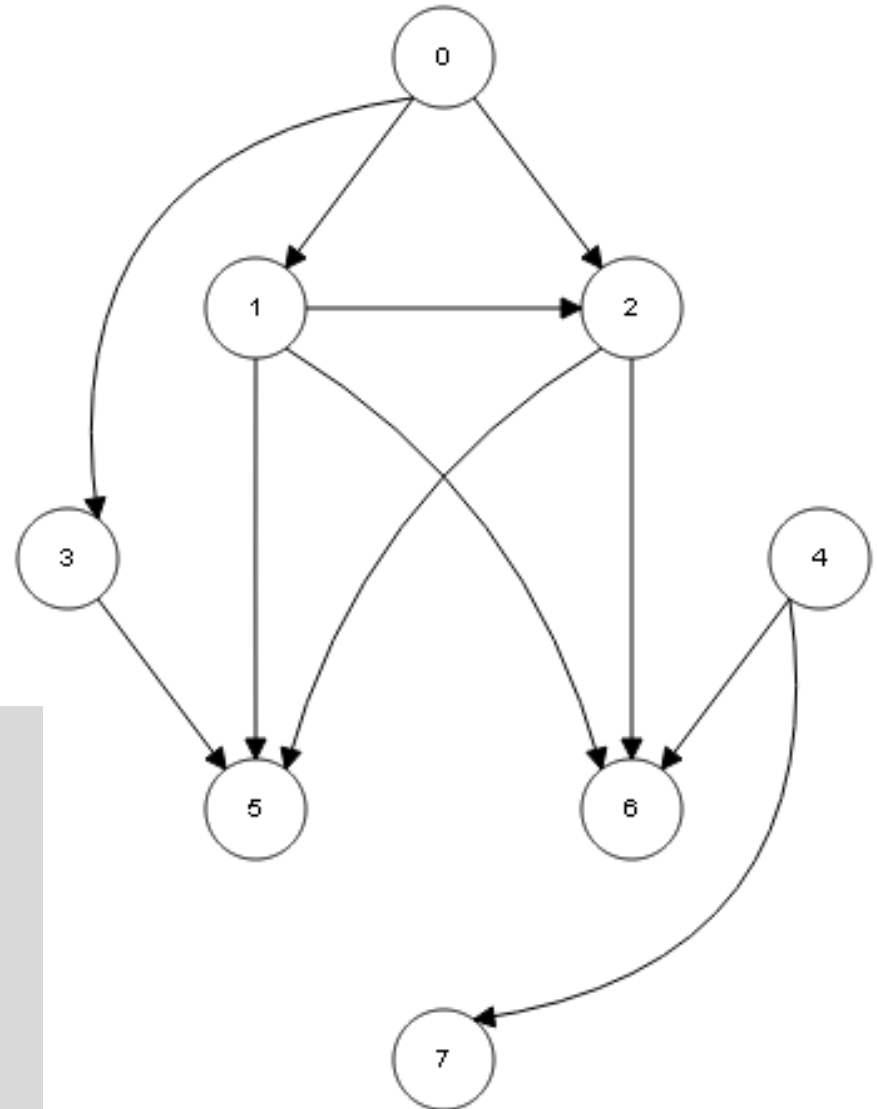
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```

Algoritmo de Kahn

	I
0	0
1	0
2	1
3	0
4	0
5	3
6	2
7	0

S
1

L
4
7
0
3



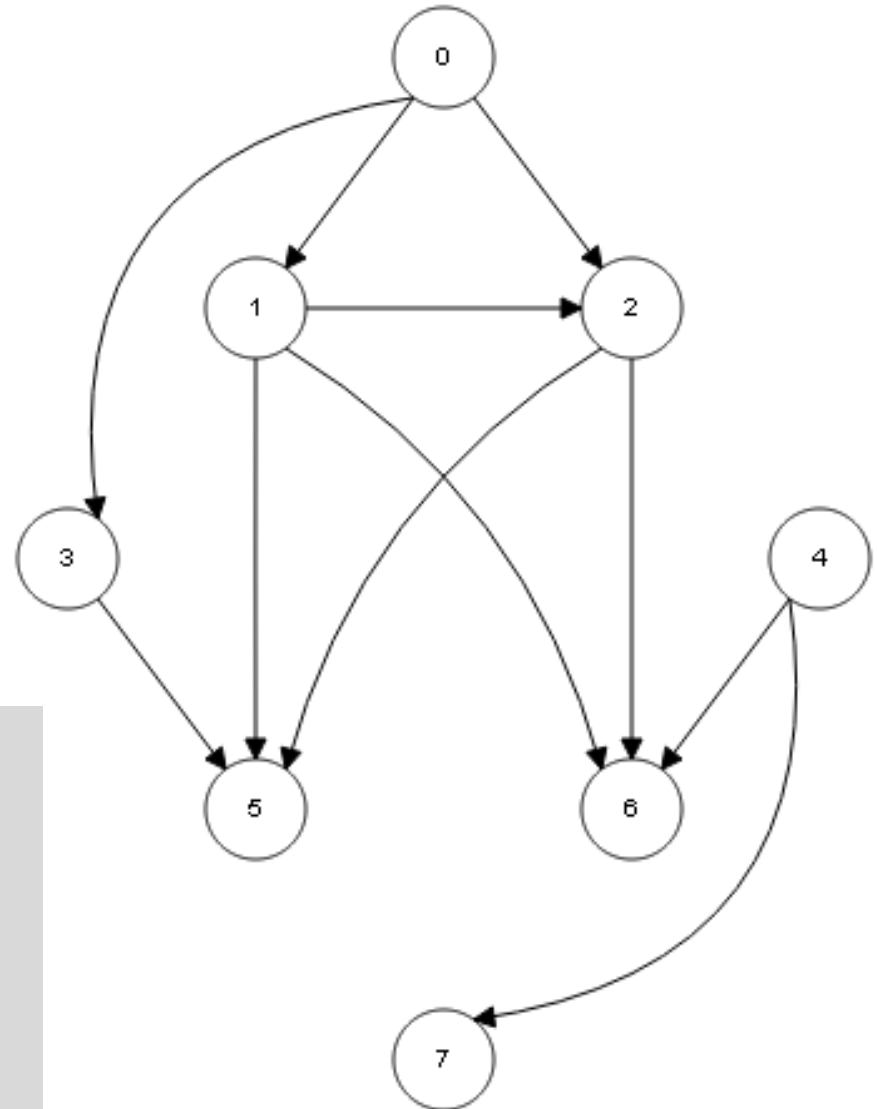
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Algoritmo de Kahn

	I
0	0
1	0
2	1
3	0
4	0
5	3
6	2
7	0

S
1

L
4
7
0
3



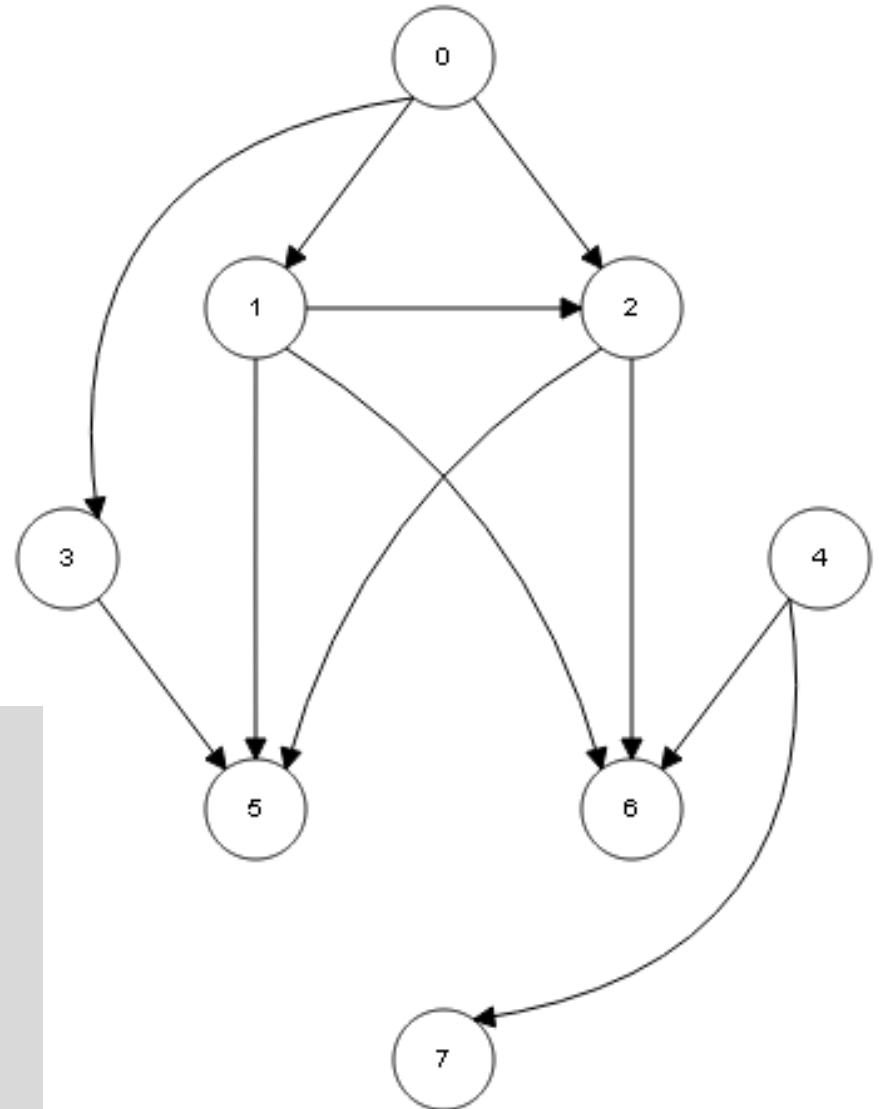
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```

Algoritmo de Kahn

	I
0	0
1	0
2	1
3	0
4	0
5	2
6	2
7	0

S
1

L
4
7
0
3



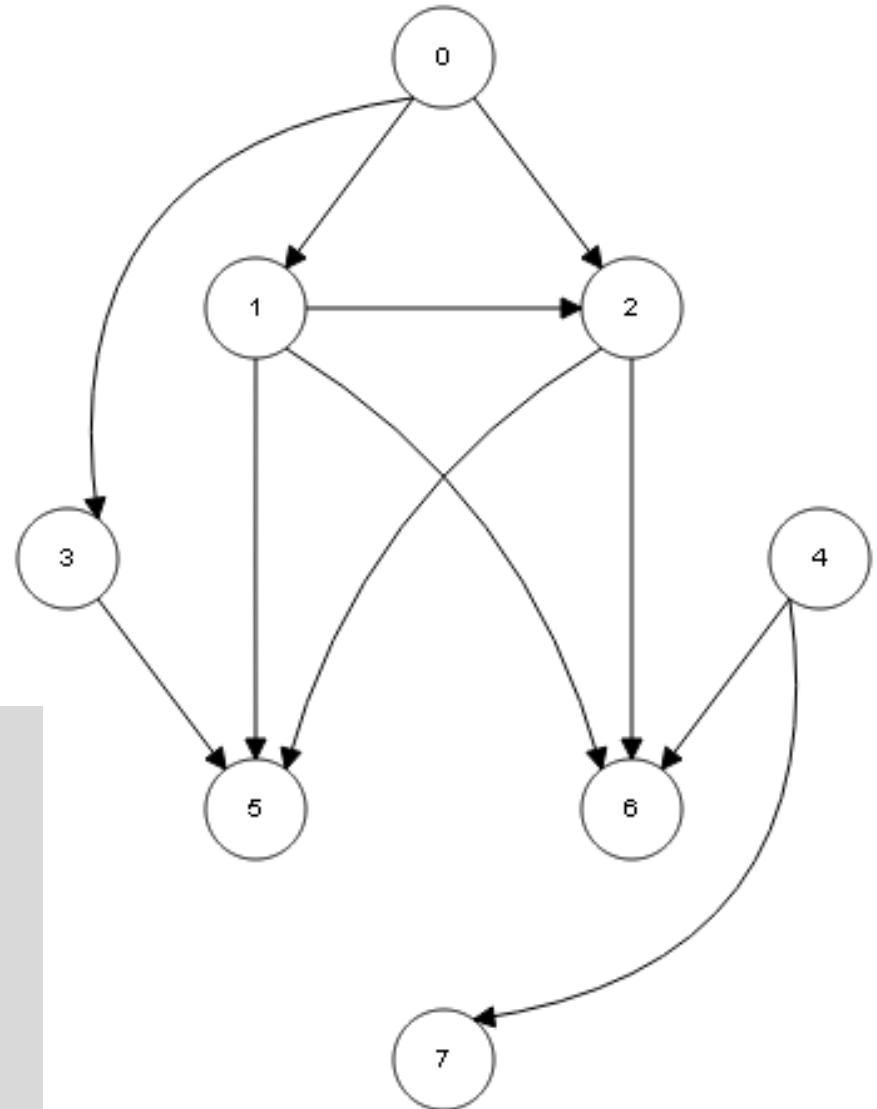
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Algoritmo de Kahn

	I
0	0
1	0
2	1
3	0
4	0
5	2
6	2
7	0

S
/

L
4
7
0
3
1



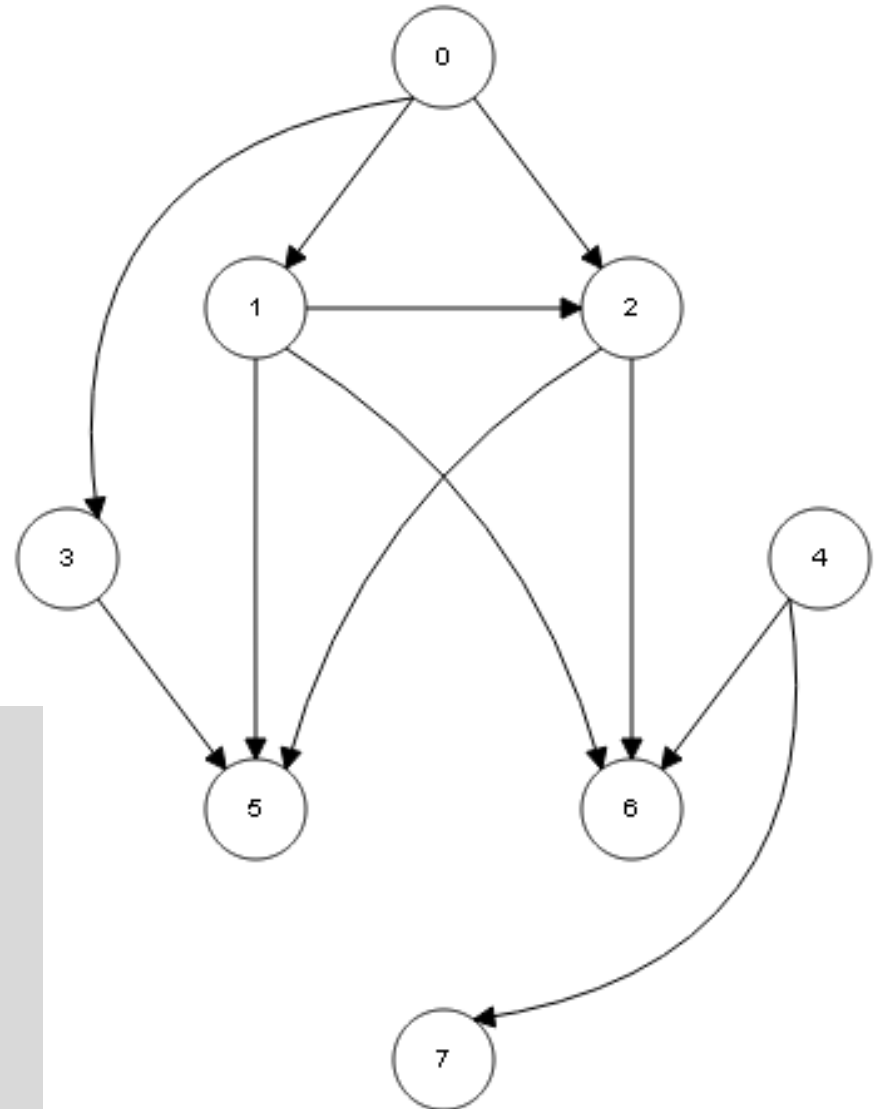
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```

Algoritmo de Kahn

	I
0	0
1	0
2	1
3	0
4	0
5	2
6	2
7	0

S
/

L
4
7
0
3
1



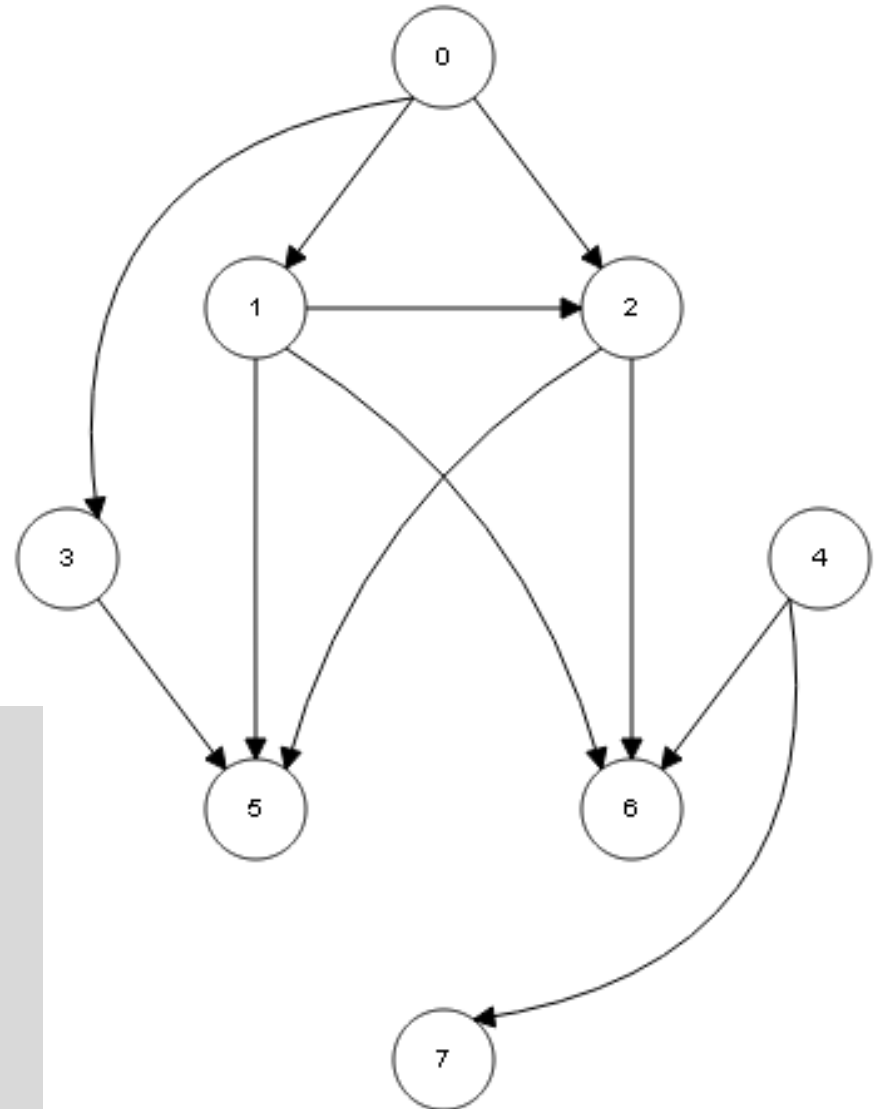
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```

Algoritmo de Kahn

	I
0	0
1	0
2	0
3	0
4	0
5	1
6	1
7	0

S
/

L
4
7
0
3
1



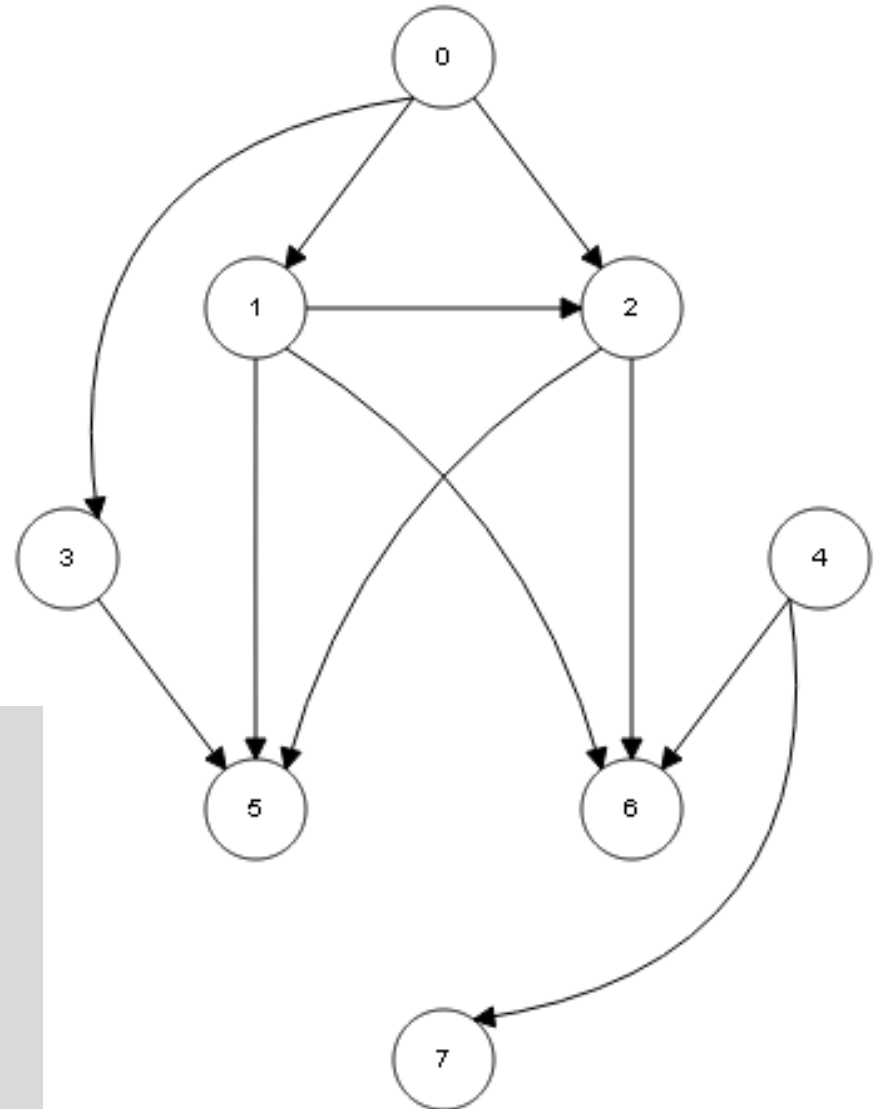
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```


Algoritmo de Kahn

	I
0	0
1	0
2	0
3	0
4	0
5	1
6	1
7	0

S
2

L
4
7
0
3
1



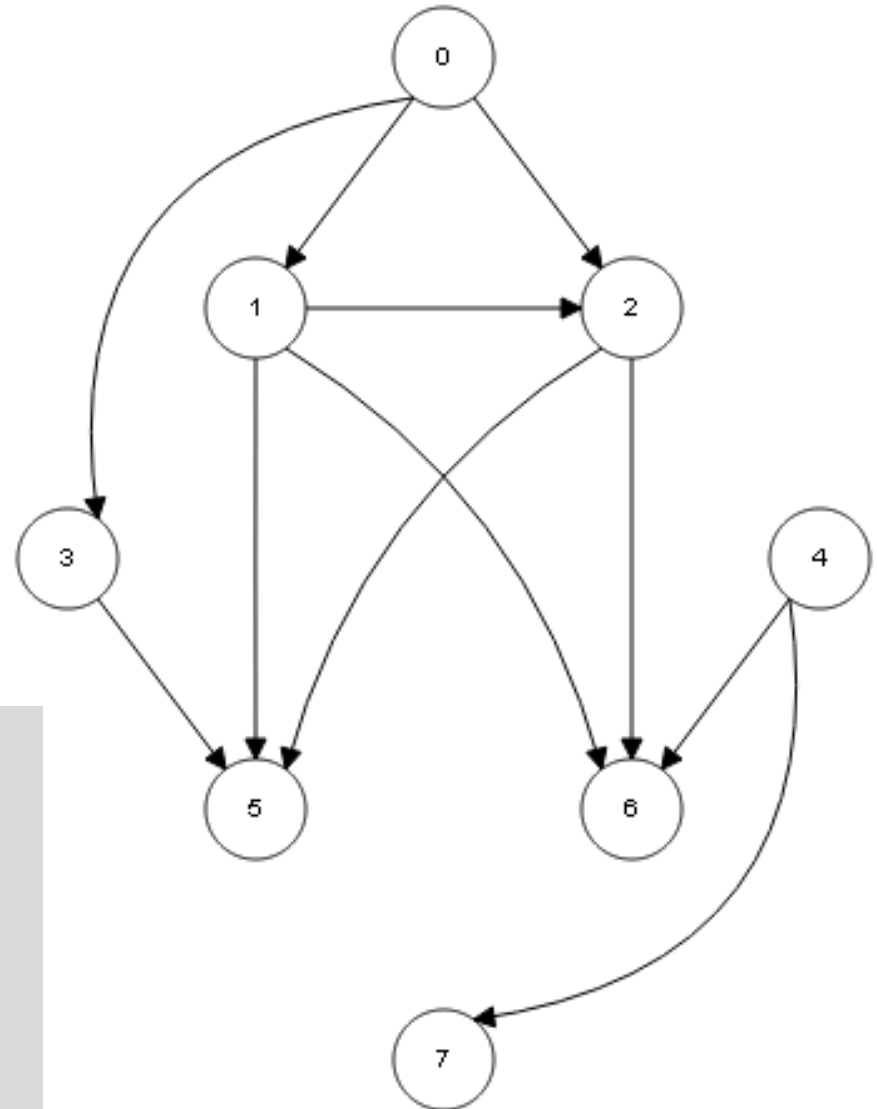
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    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

	I
0	0
1	0
2	0
3	0
4	0
5	1
6	1
7	0

S
/

L
4
7
0
3
1
2



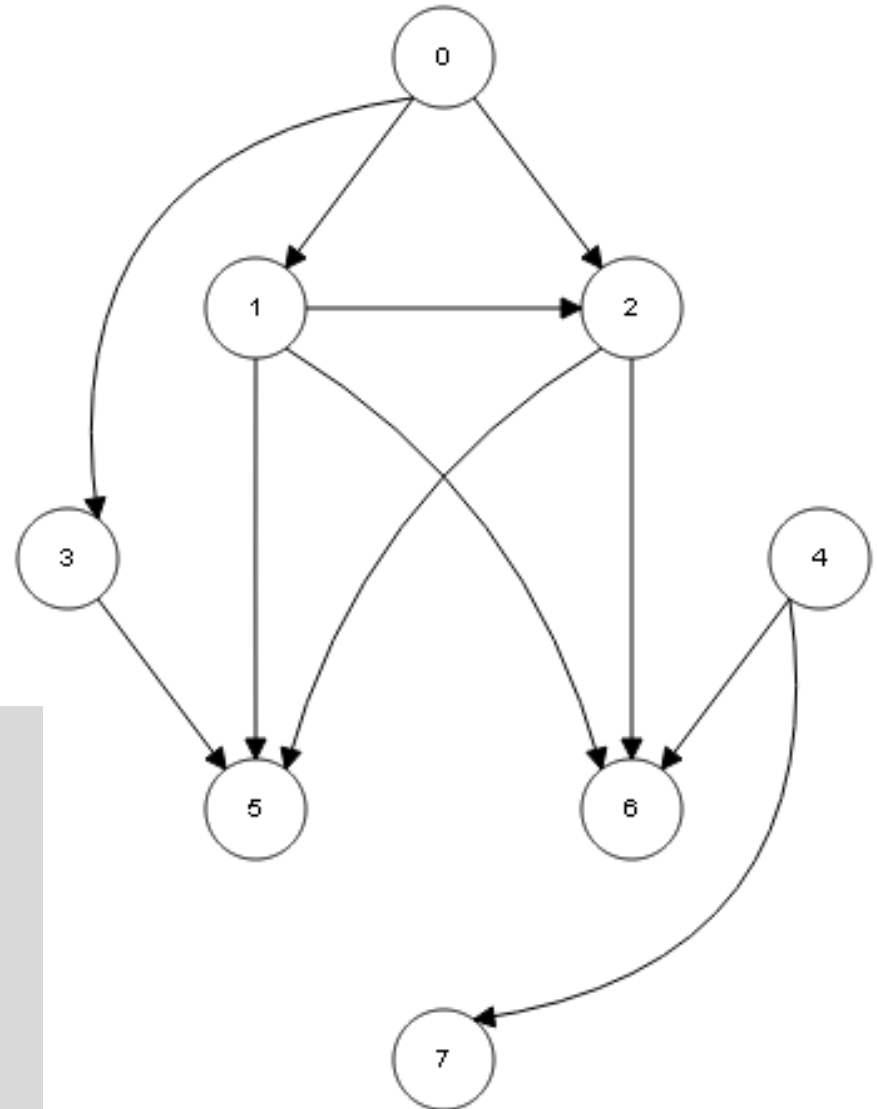
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  for each u ∈ Adj[v]  
    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

	I
0	0
1	0
2	0
3	0
4	0
5	1
6	1
7	0

S
/

L
4
7
0
3
1
2



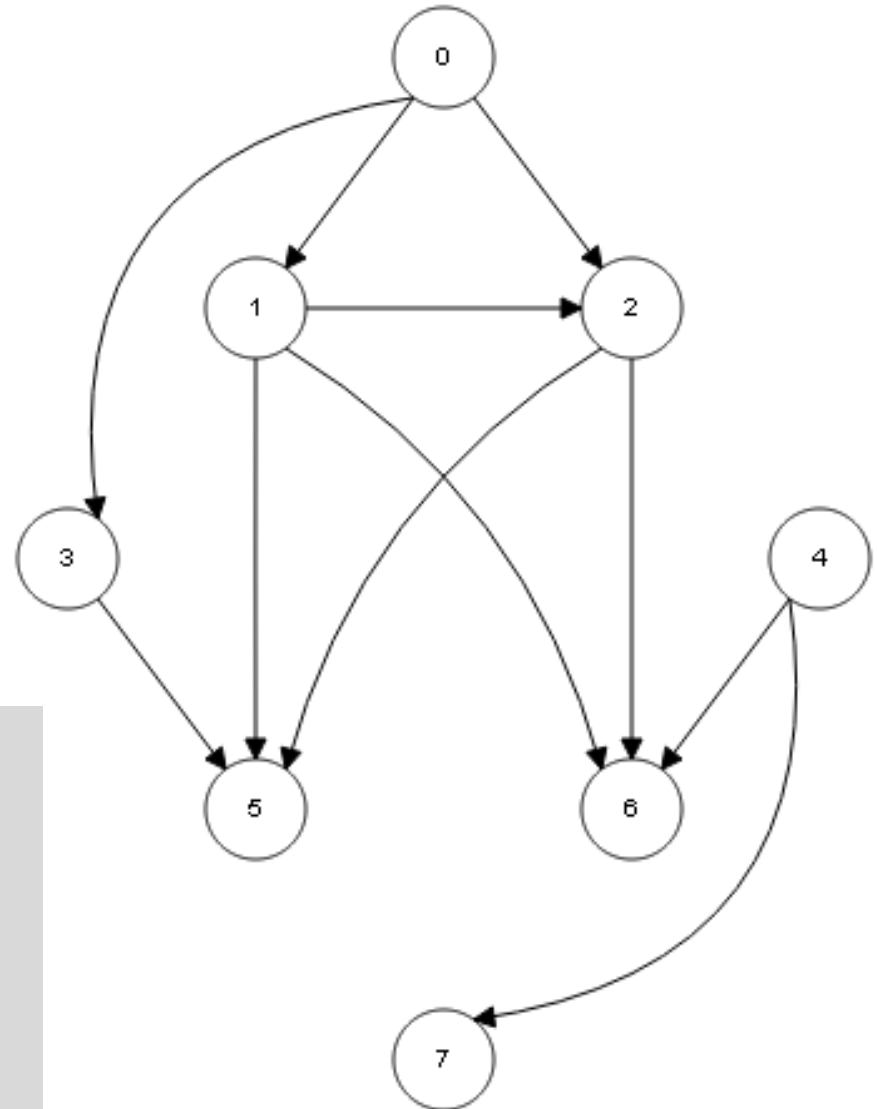
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  stack(v, L)  
  for each u ∈ Adj[v]  
    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

	I
0	0
1	0
2	0
3	0
4	0
5	0
6	0
7	0

S
/

L
4
7
0
3
1
2



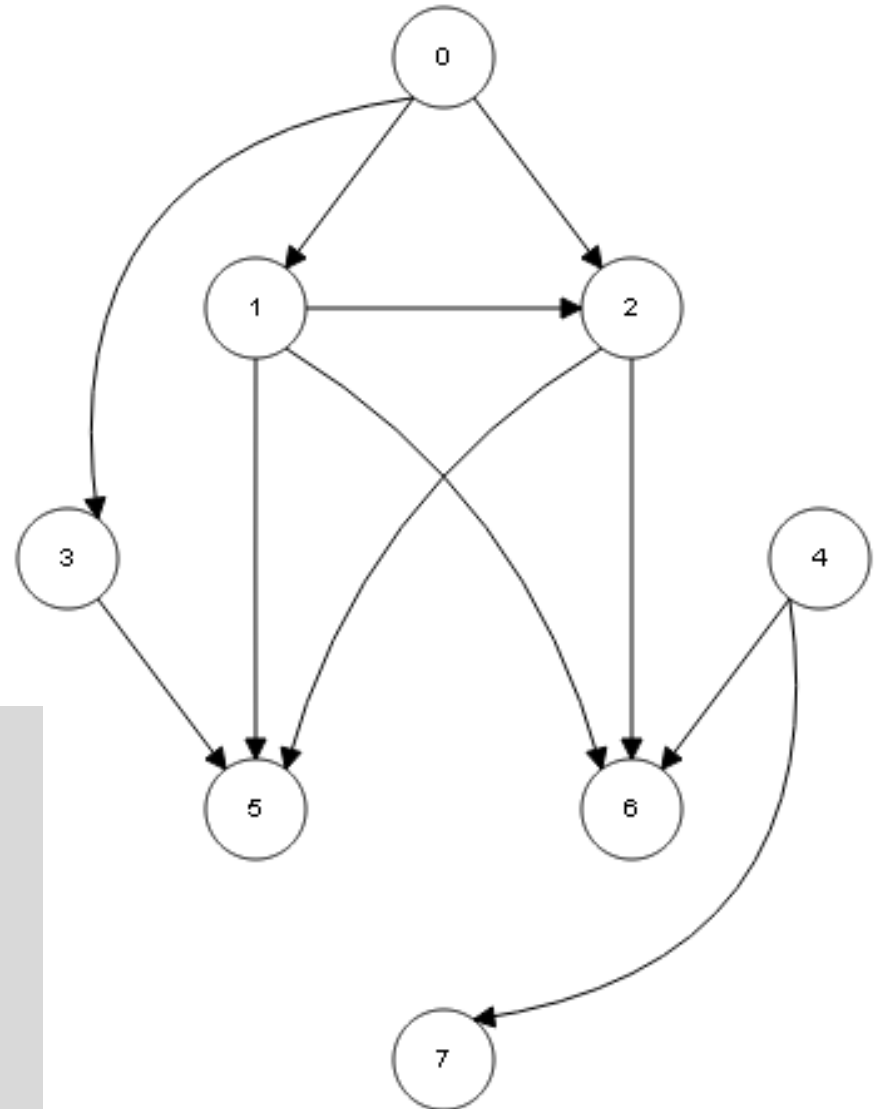
```
while S ≠ ∅  
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  stack(v, L)  
  for each u ∈ Adj[v]  
    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

	I
0	0
1	0
2	0
3	0
4	0
5	0
6	0
7	0

S
5
6

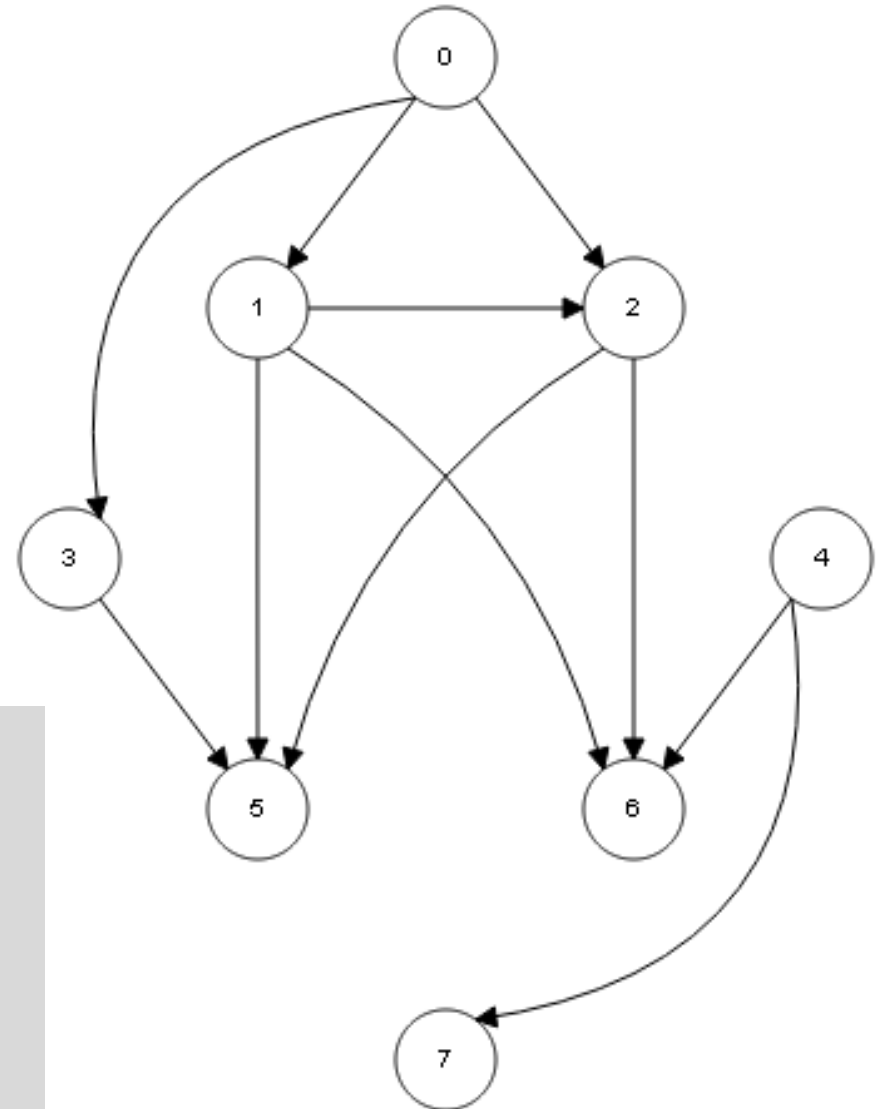
L
4
7
0
3
1
2



```
while S ≠ ∅  
  v ← unstack(S)  
  stack(v, L)  
  for each u ∈ Adj[v]  
    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

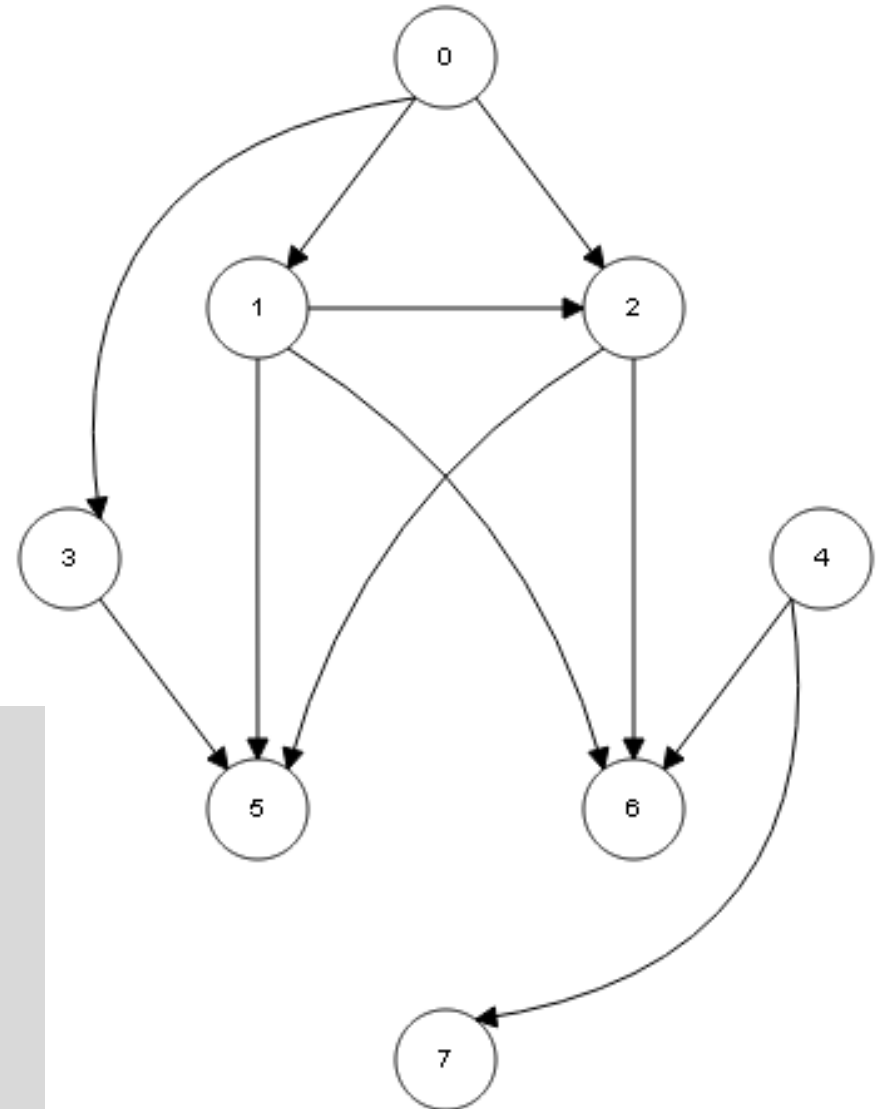
	I	S	L
0	0	5	4
1	0		7
2	0		0
3	0		3
4	0		1
5	0		2
6	0		6
7	0		



```
while S ≠ ∅  
  v ← unstack(S)  
  stack(v, L)  
  for each u ∈ Adj[v]  
    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

	I	S	L
0	0	/	4
1	0		7
2	0		0
3	0		3
4	0		1
5	0		2
6	0		6
7	0		5



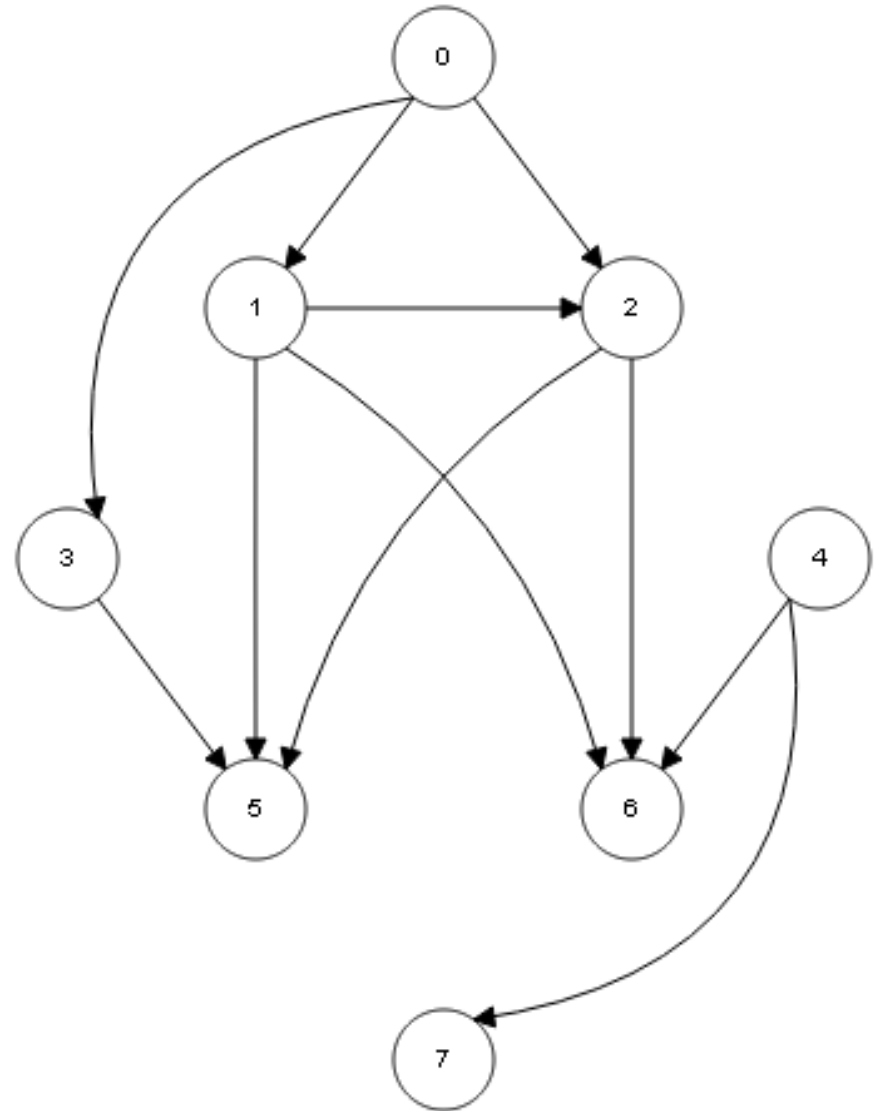
```
while S ≠ ∅  
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  stack(v, L)  
  for each u ∈ Adj[v]  
    I[u] ← I[u] - 1  
    if I[u] = 0  
      stack(u, S)
```

Algoritmo de Kahn

	I
0	0
1	0
2	0
3	0
4	0
5	0
6	0
7	0

S
/

L
4
7
0
3
1
2
6
5



Algoritmo de Kahn – Análise

```
OrdenacaoTopologicaKahn(G)
  L ← ∅
  for each uv ∈ A[G]
    I[v] ← I[v] + 1
  S ← vertices com grau de
    entrada zero (S = pilha)
  while S ≠ ∅
    v ← unstack(S)
    stack(v, L)
    for each u ∈ Adj[v]
      I[u] ← I[u] - 1
      if I[u] = 0
        stack(u, S)
  return L
```

- Inicializar o vetor I : $O(A)$
- Inicializar a pilha S com os vértices de entrada zero: $O(A)$
- Desempilhar e Empilhar vértices: $O(V)$ vertices, cada um com tempo $O(1)$
- Reduzir I para todos os vértices adjacentes: $O(V)$
- Complexidade: **$O(V + A)$**

Algoritmo com Busca em Profundidade

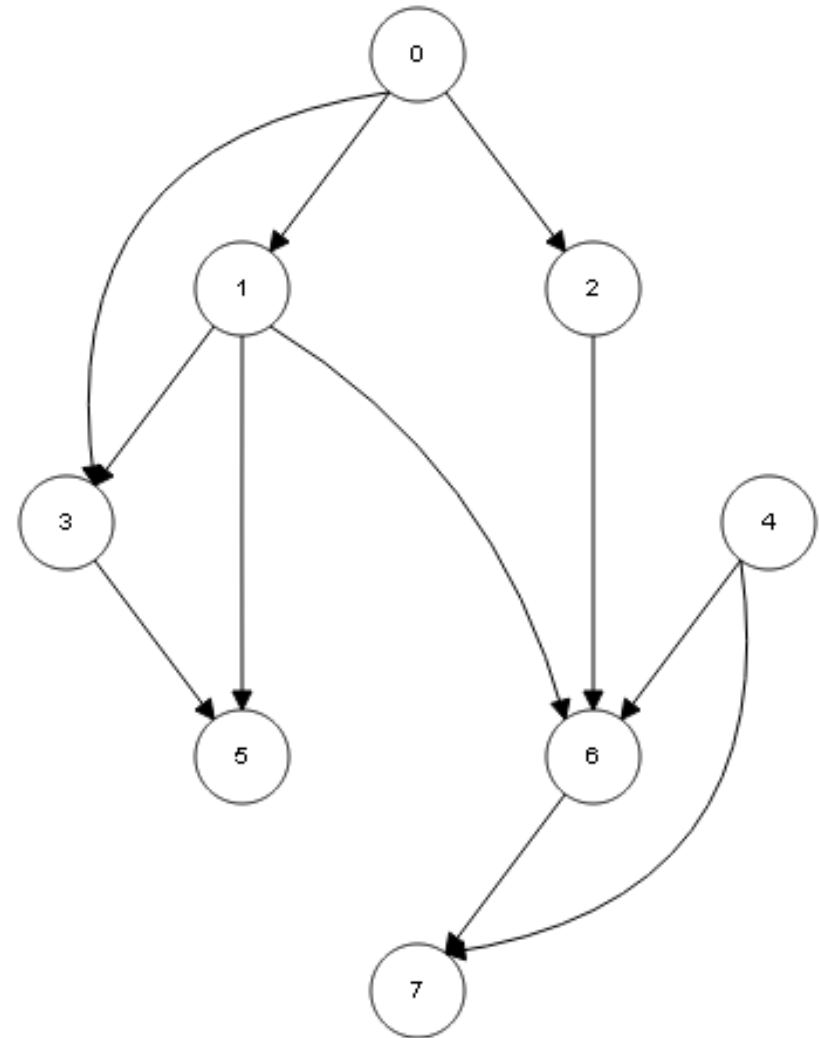
```
OrdenacaoTopologicaDFS (G)
  L  $\leftarrow$   $\emptyset$ 
  BuscaEmProfundidade (G)
  return L
```

```
BuscaEmProfundidade (G)
  for each  $u \in V[G]$ 
     $c[u] \leftarrow$  white
     $\pi[u] \leftarrow$  NULL
  time  $\leftarrow$  0
  for each  $u \in V[G]$ 
    if  $c[u] =$  white
      visita (u)
```

```
visita (u)
   $c[u] \leftarrow$  gray
   $d[u] \leftarrow$  time  $\leftarrow$  time + 1
  for each  $v \in \text{Adj}[u]$ 
    if  $c[v] =$  white
       $\pi[v] \leftarrow$  u
      visita (v)
   $c[u] \leftarrow$  black
   $f[u] \leftarrow$  time  $\leftarrow$  time + 1
  insertFront (L, u)
```

Ordenação Topológica – DFS

L /



```
OrdenacaoTopologicaDFS(G)
```

```
  L ← ∅
```

```
  BuscaEmProfundidade(G)
```

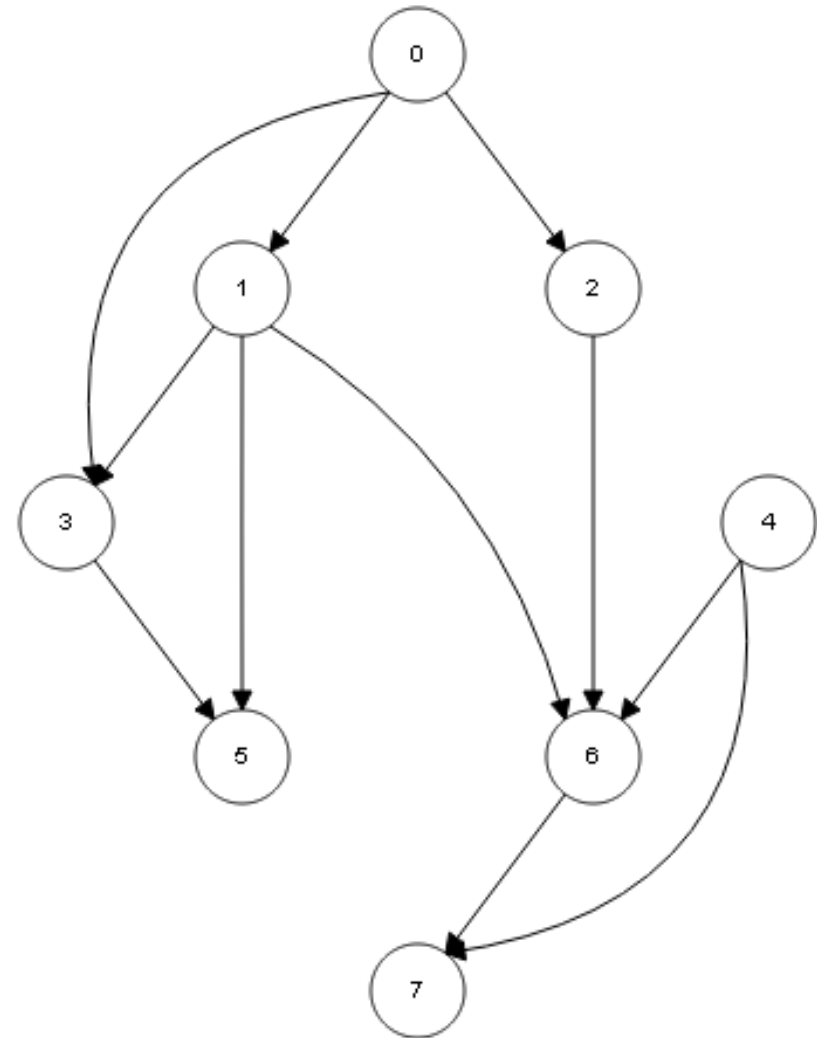
```
  return L
```

Ordenação Topológica – DFS

L

/

	0	1	2	3	4	5	6	7
c	w	w	w	w	w	w	w	w
d								
f								



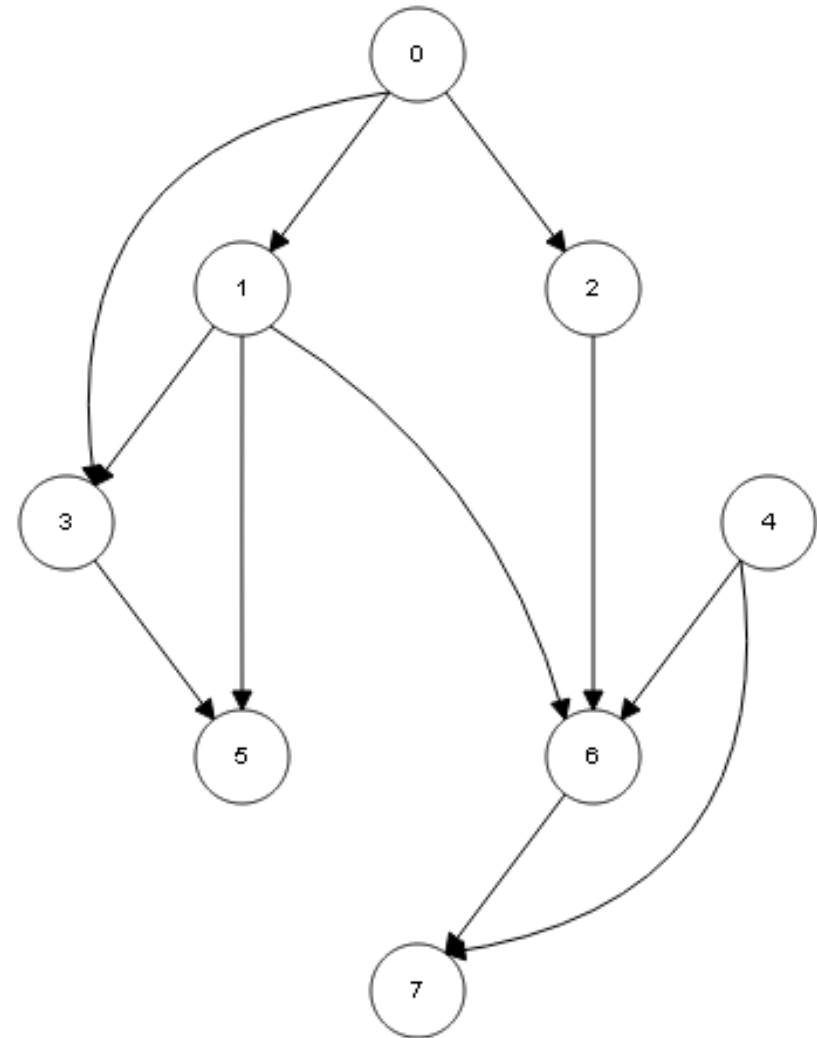
```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

/

	0	1	2	3	4	5	6	7
c	g	w	w	w	w	w	w	w
d	1							
f								



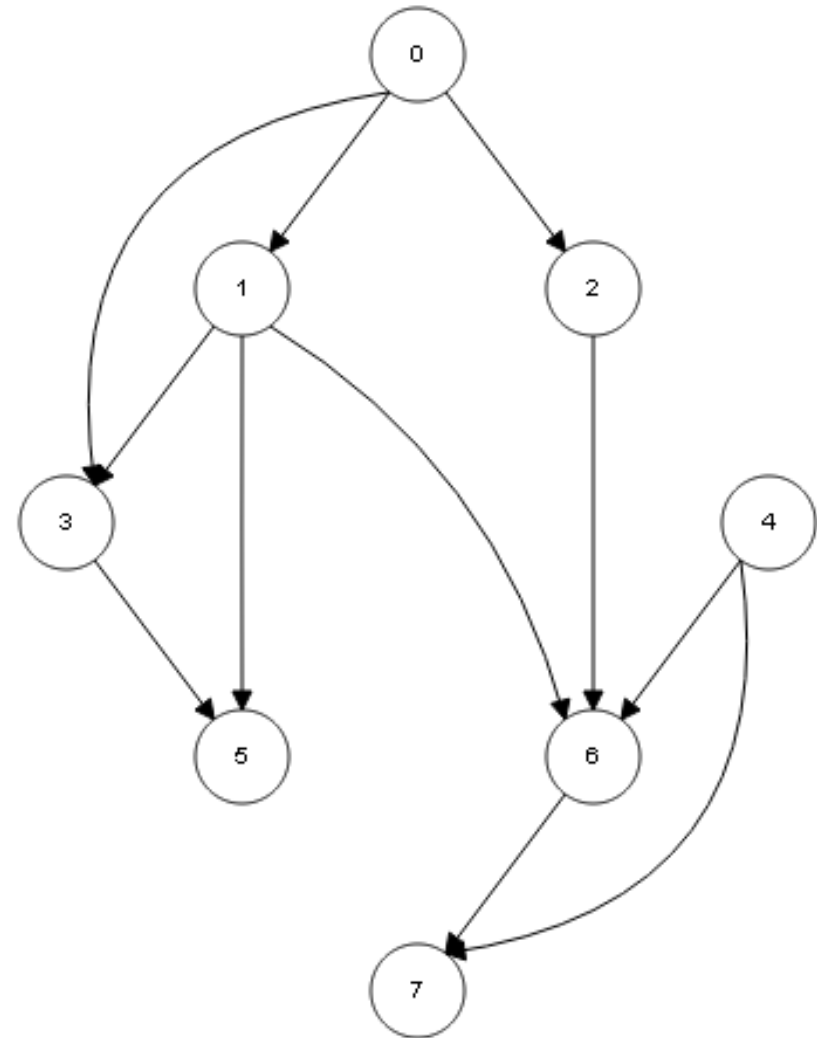
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d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

/

	0	1	2	3	4	5	6	7
c	g	g	w	w	w	w	w	w
d	1	2						
f								



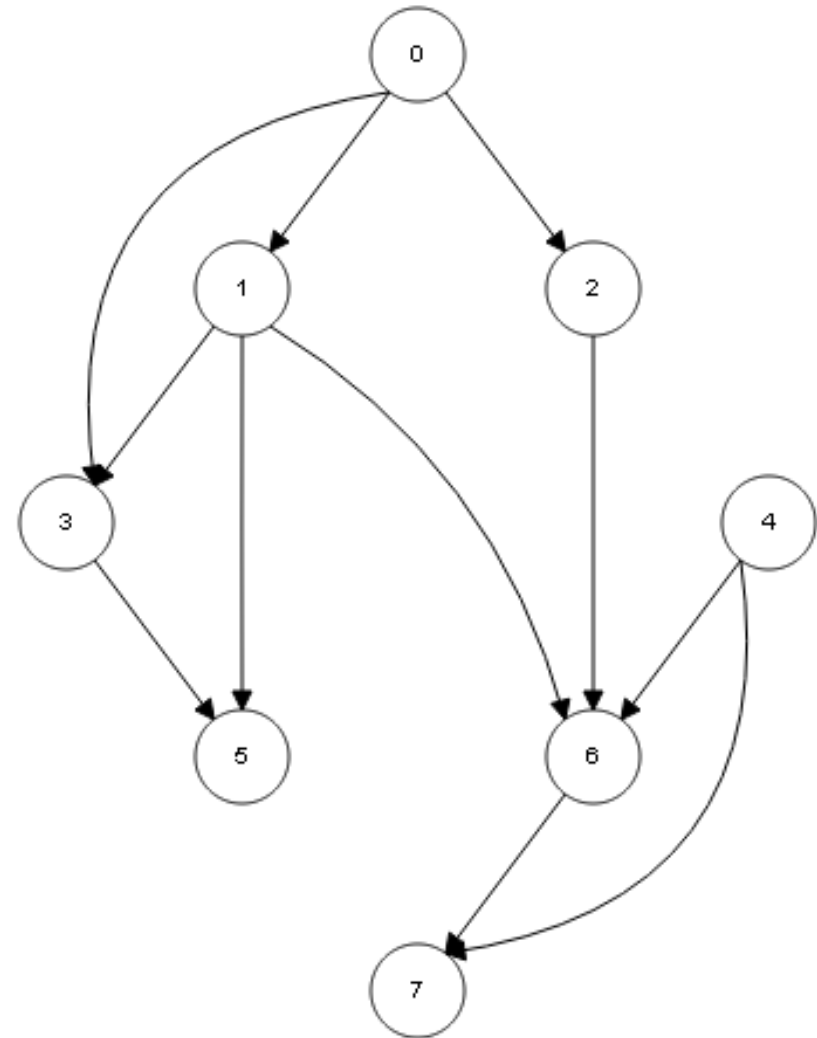
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c[u] ← gray
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for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

/

	0	1	2	3	4	5	6	7
c	g	g	w	g	w	w	w	w
d	1	2		3				
f								



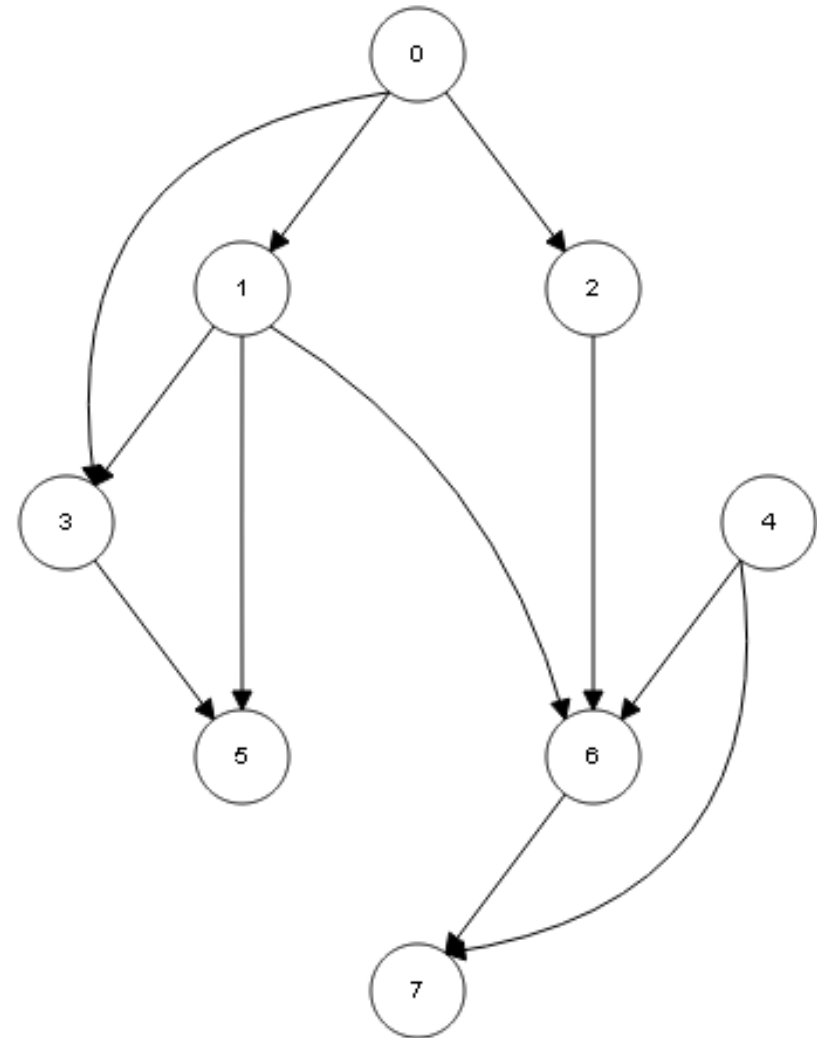
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for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

/

	0	1	2	3	4	5	6	7
c	g	g	w	g	w	g	w	w
d	1	2		3		4		
f								



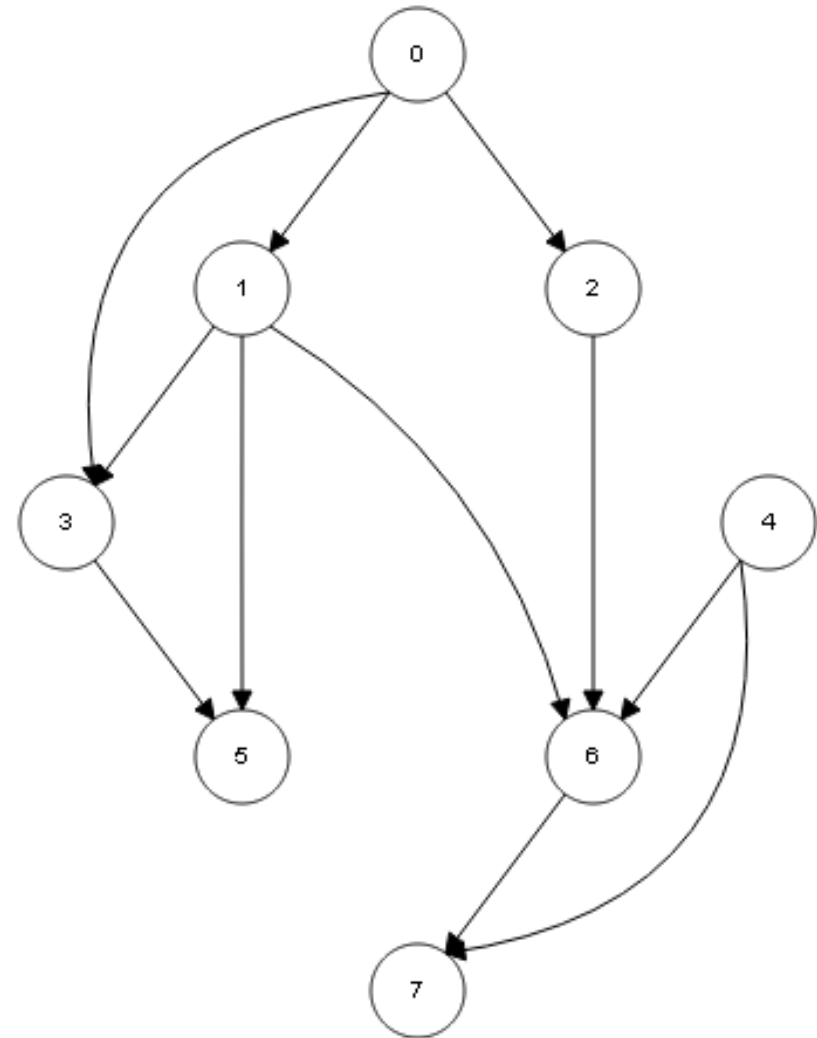
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d[u] ← time ← time + 1
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  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```


Ordenação Topológica – DFS

L

/

	0	1	2	3	4	5	6	7
c	g	g	w	g	w	b	w	w
d	1	2		3		4		
f						5		



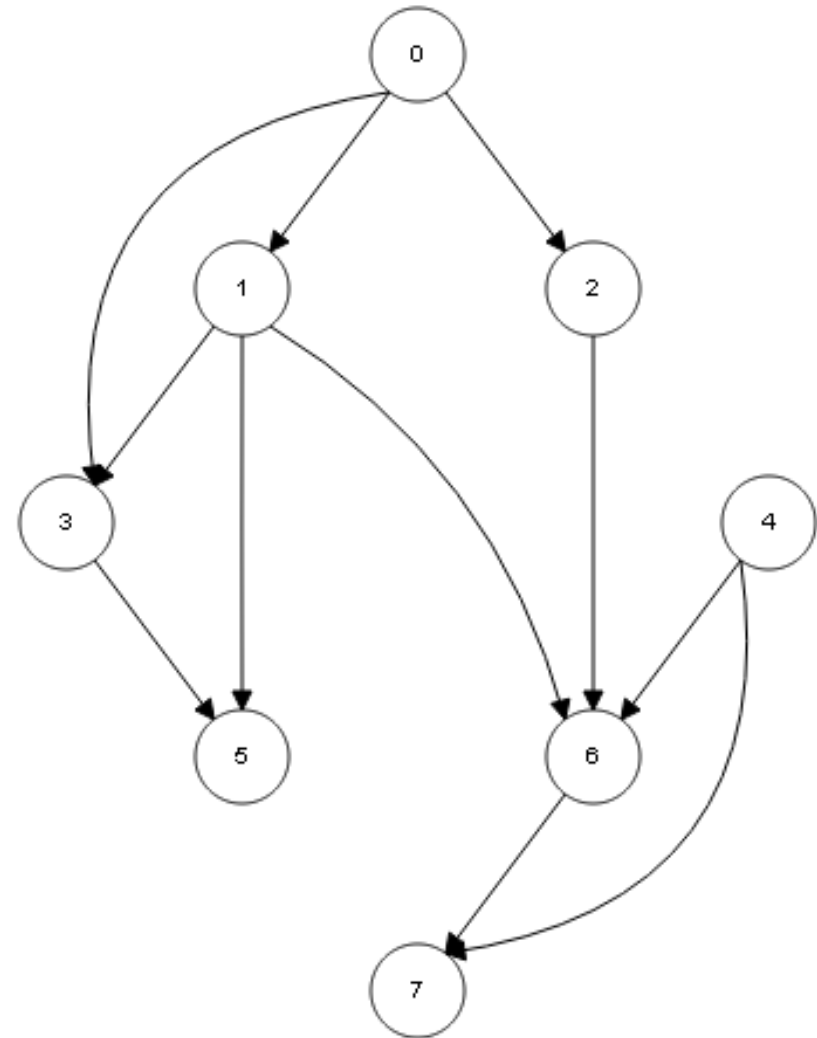
```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

5

	0	1	2	3	4	5	6	7
c	g	g	w	g	w	b	w	w
d	1	2		3		4		
f						5		

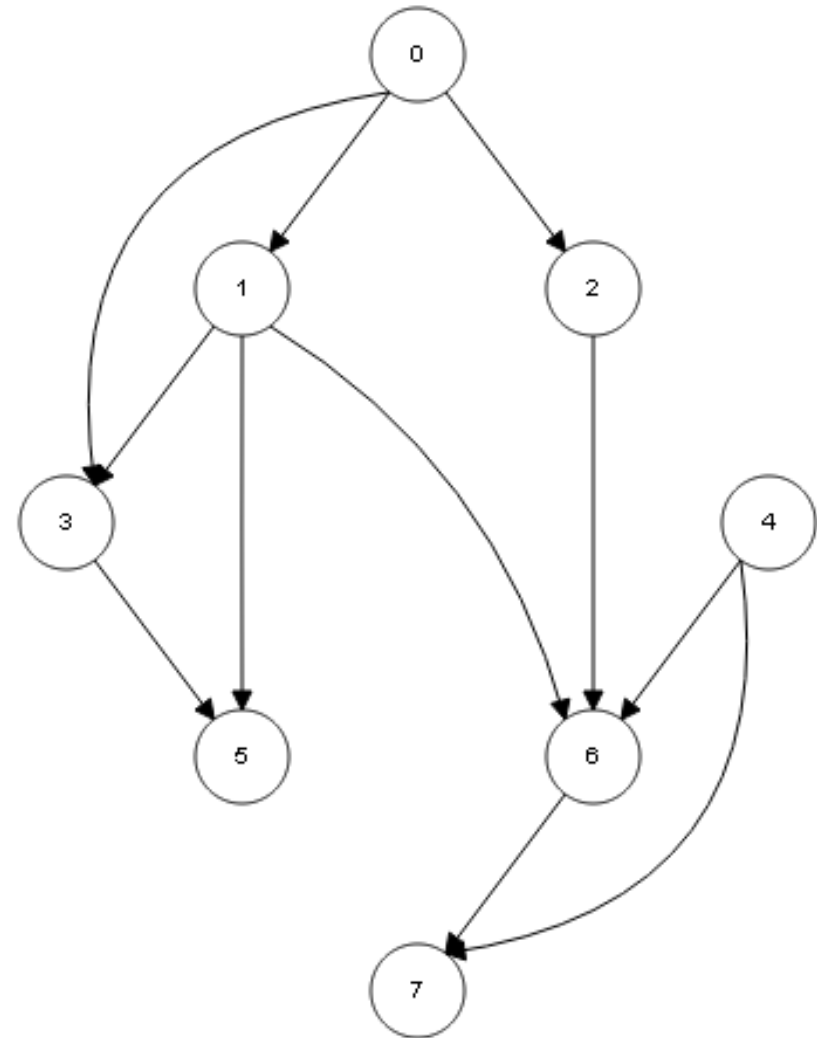


```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L 5

	0	1	2	3	4	5	6	7
c	g	g	w	b	w	b	w	w
d	1	2		3		4		
f				6		5		



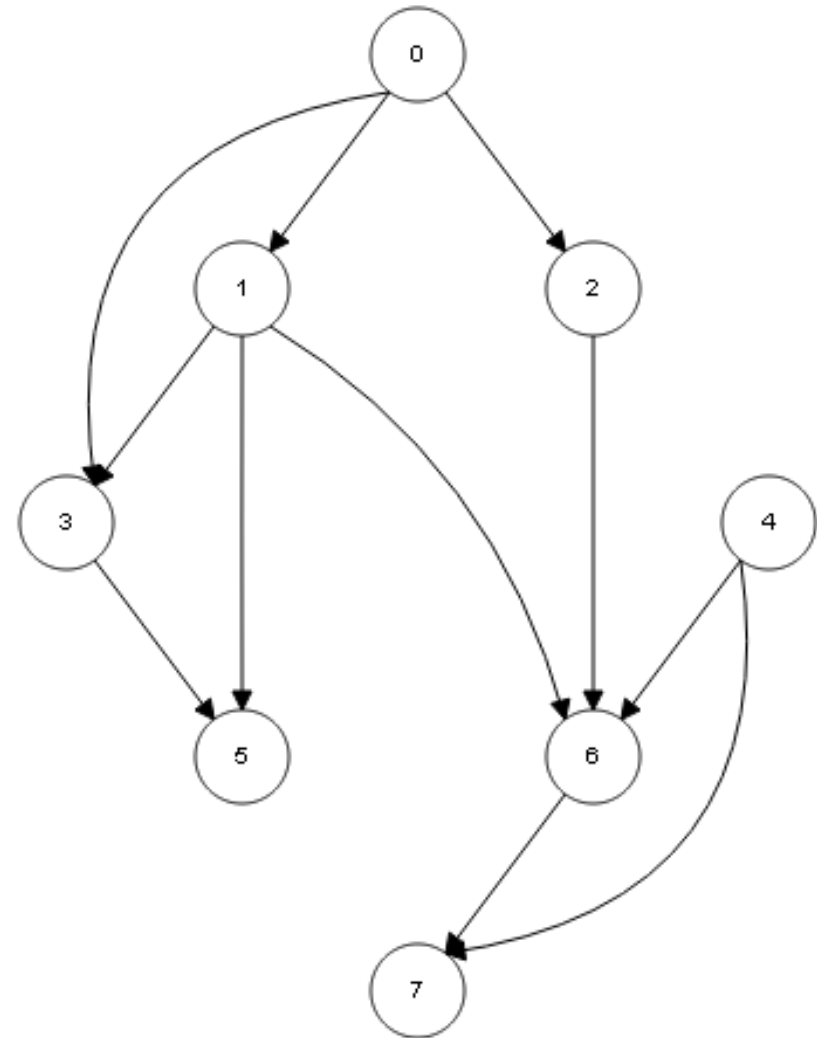
```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

3	5
---	---

	0	1	2	3	4	5	6	7
c	g	g	w	b	w	b	w	w
d	1	2		3		4		
f				6		5		



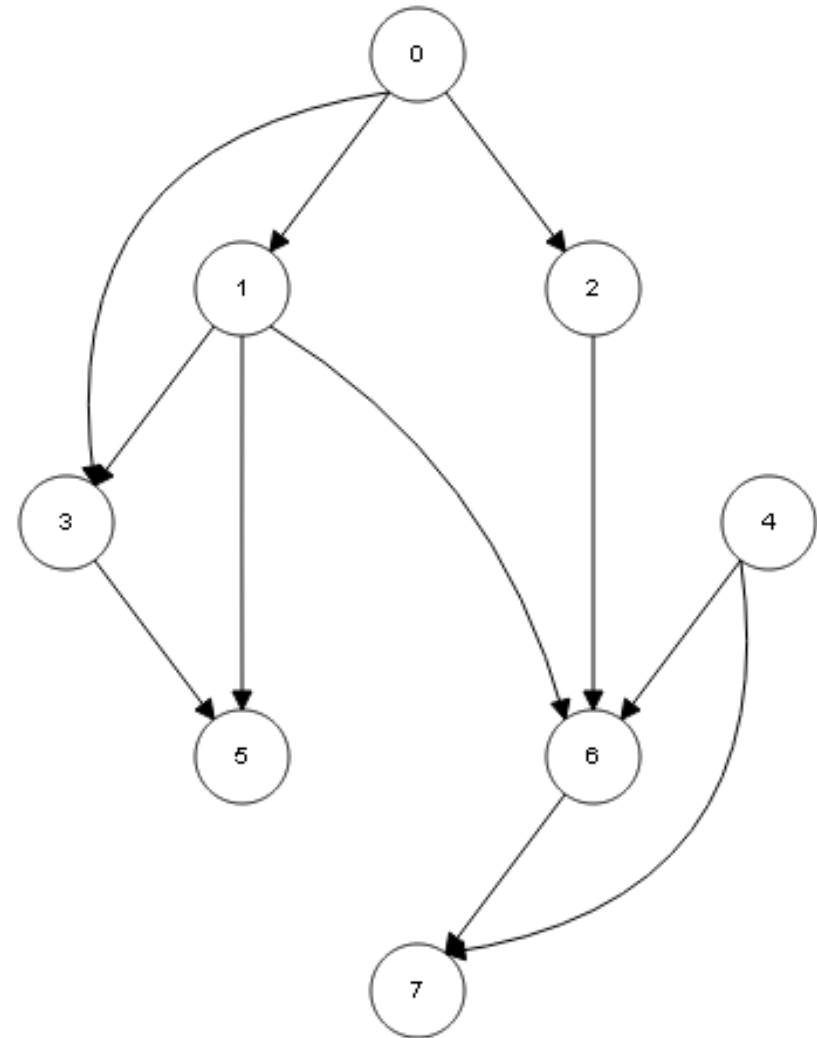
```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

3	5
---	---

	0	1	2	3	4	5	6	7
c	g	g	w	b	w	b	g	w
d	1	2		3		4	7	
f				6		5		



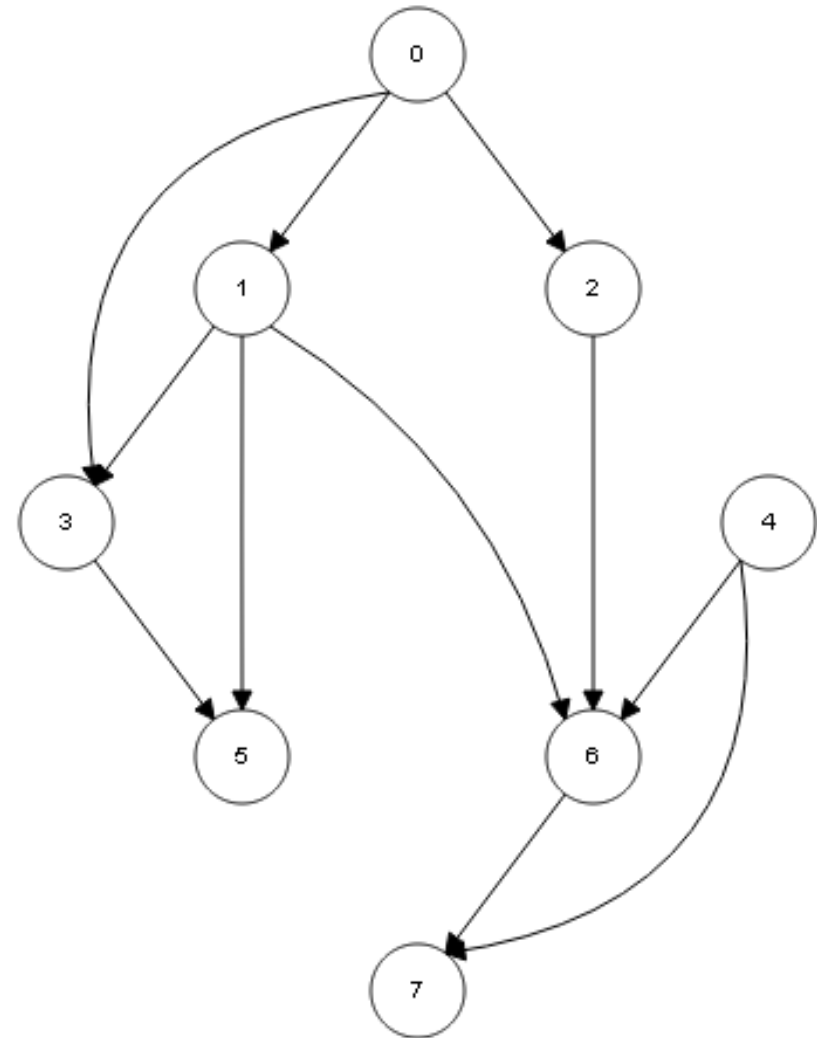
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  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

3	5
---	---

	0	1	2	3	4	5	6	7
c	g	g	w	b	w	b	g	g
d	1	2		3		4	7	8
f				6		5		



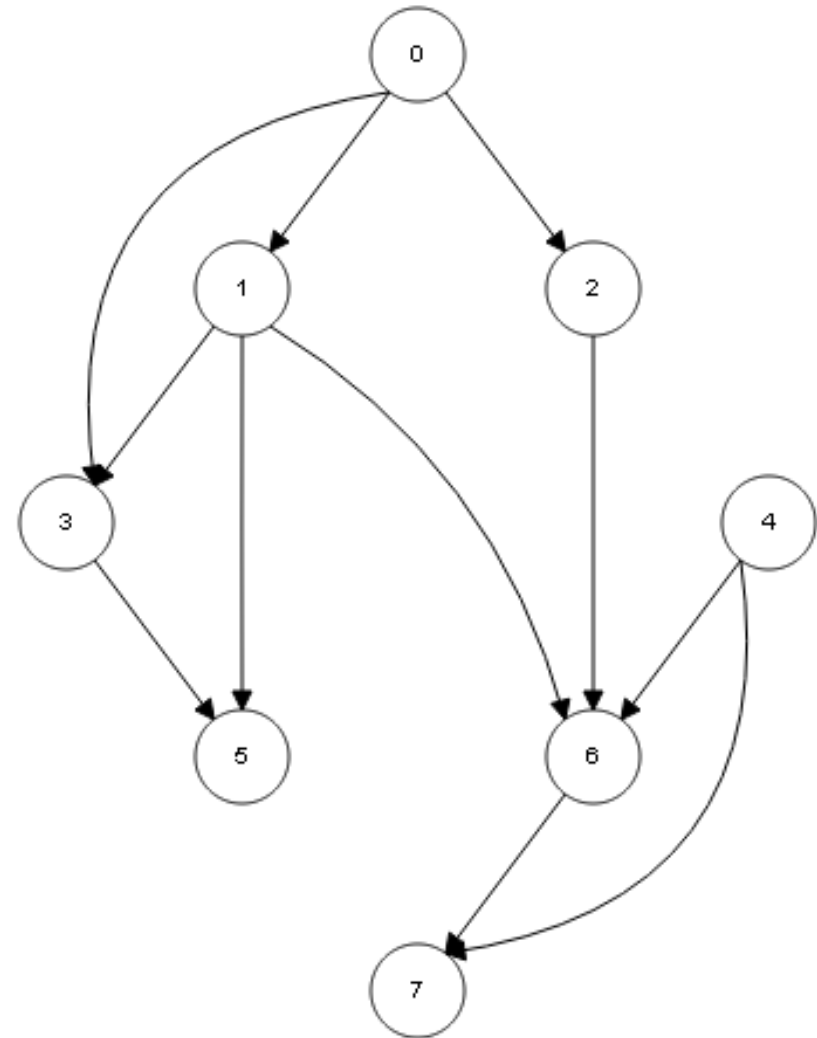
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d[u] ← time ← time + 1
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  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

3	5
---	---

	0	1	2	3	4	5	6	7
c	g	g	w	b	w	b	g	b
d	1	2		3		4	7	8
f				6		5		9



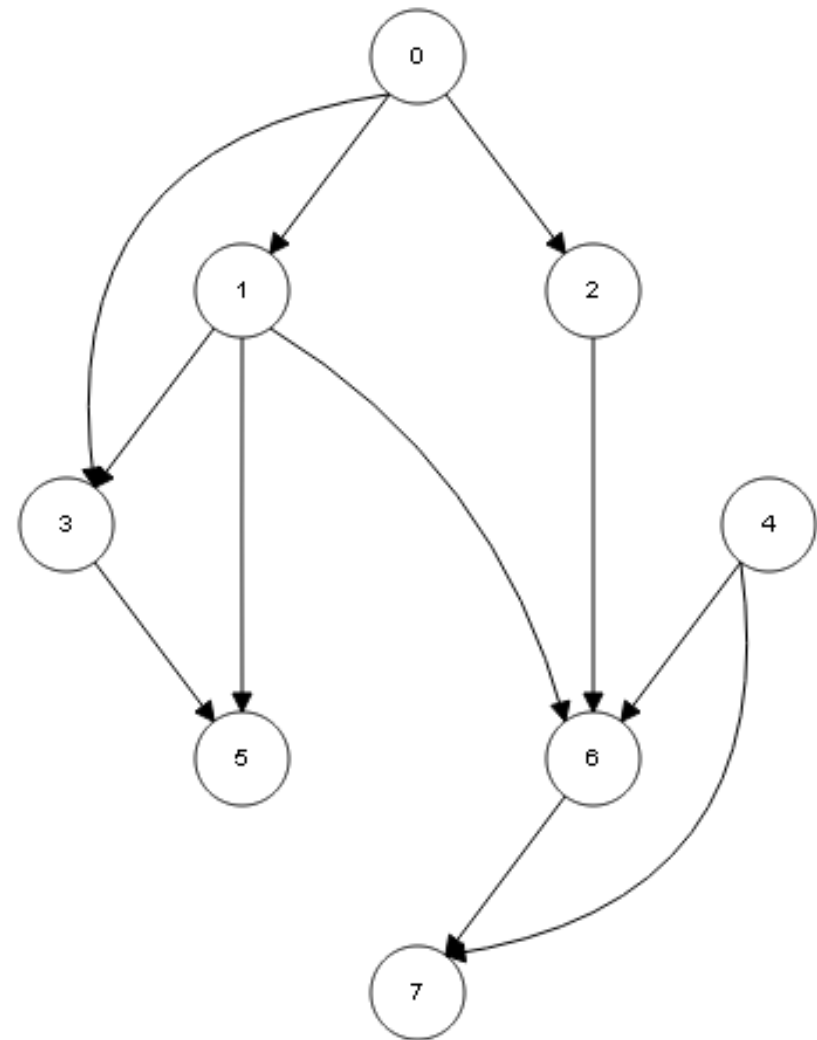
```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

7	3	5
---	---	---

	0	1	2	3	4	5	6	7
c	g	g	w	b	w	b	g	b
d	1	2		3		4	7	8
f				6		5		9

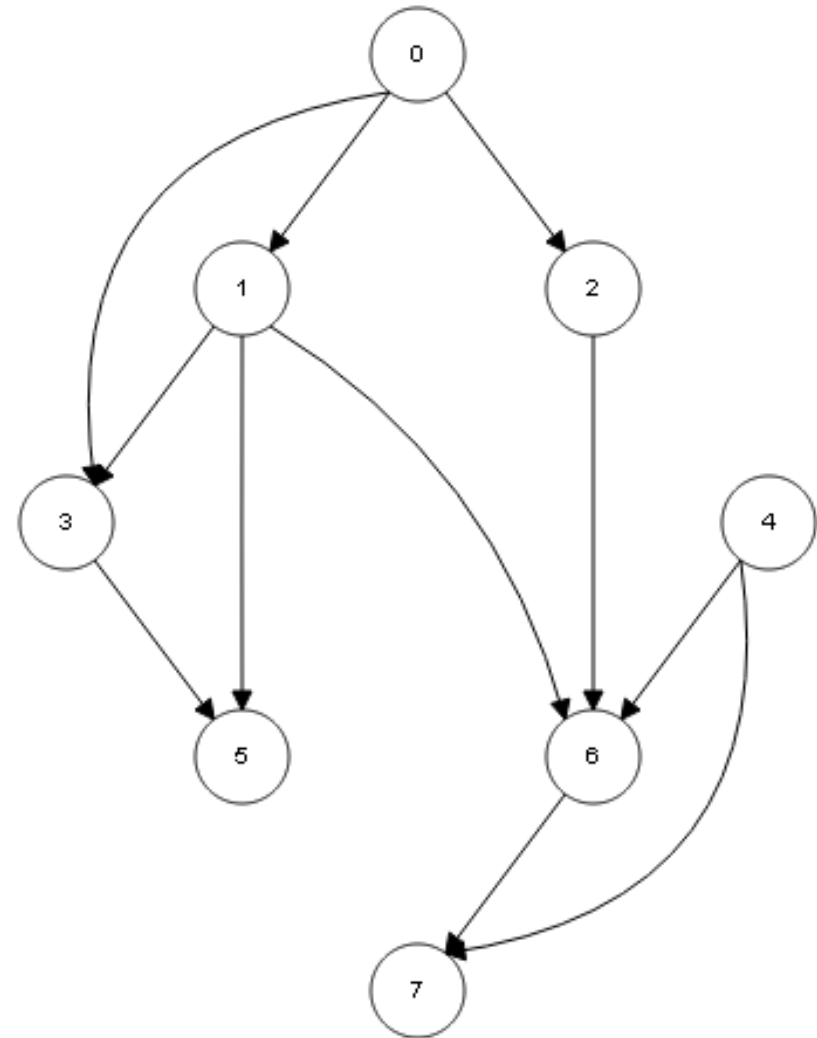


```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```


Ordenação Topológica – DFS

L [7 | 3 | 5]

	0	1	2	3	4	5	6	7
c	g	g	w	b	w	b	b	b
d	1	2		3		4	7	8
f				6		5	10	9



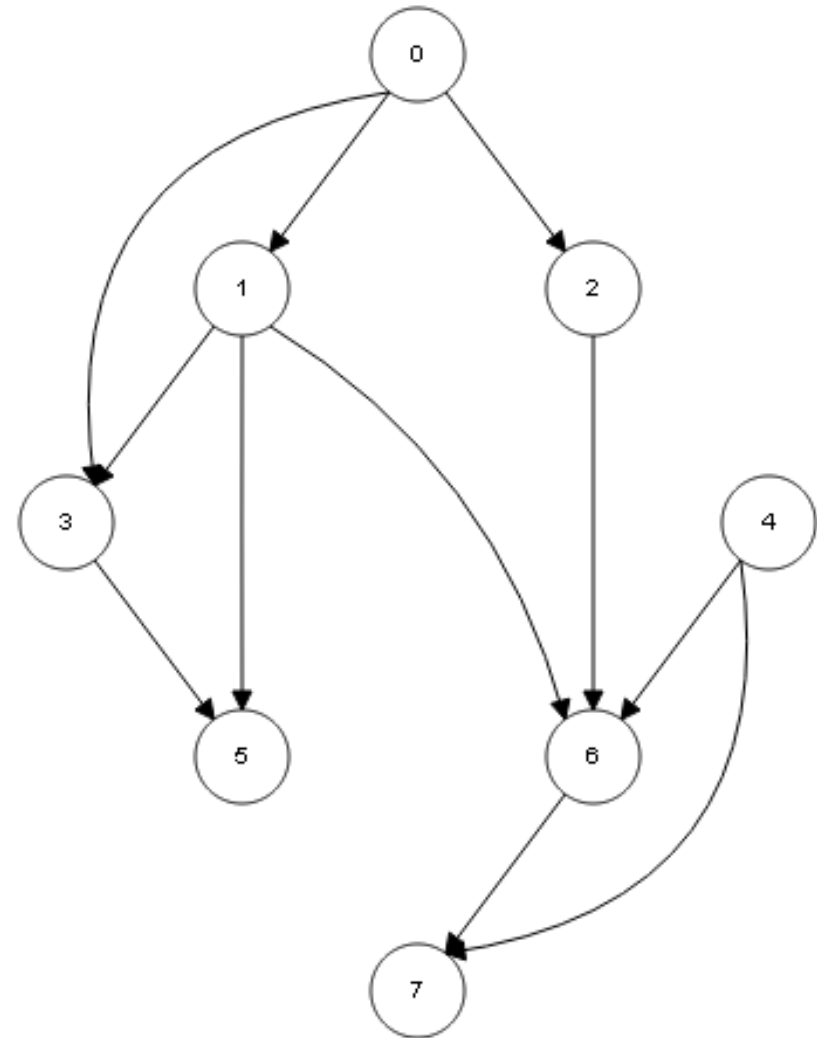
```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

6	7	3	5
---	---	---	---

	0	1	2	3	4	5	6	7
c	g	g	w	b	w	b	b	b
d	1	2		3		4	7	8
f				6		5	10	9

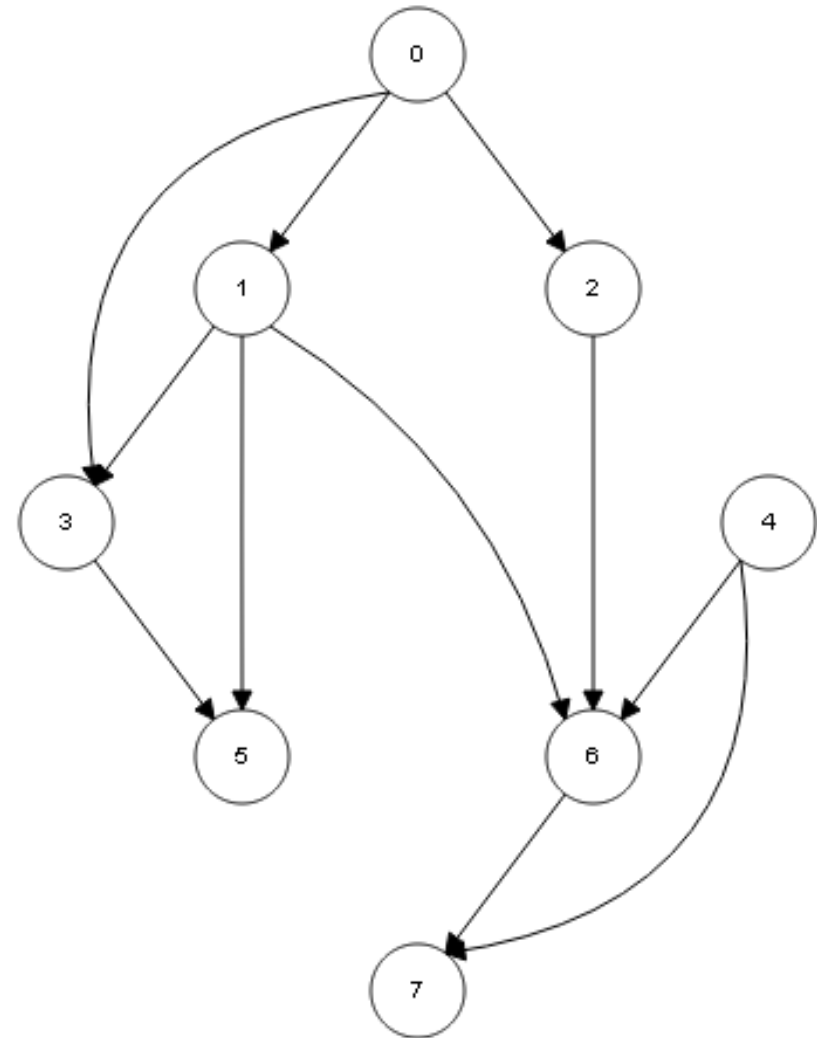


```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L [6 | 7 | 3 | 5]

	0	1	2	3	4	5	6	7
c	g	b	w	b	w	b	b	b
d	1	2		3		4	7	8
f		11		6		5	10	9



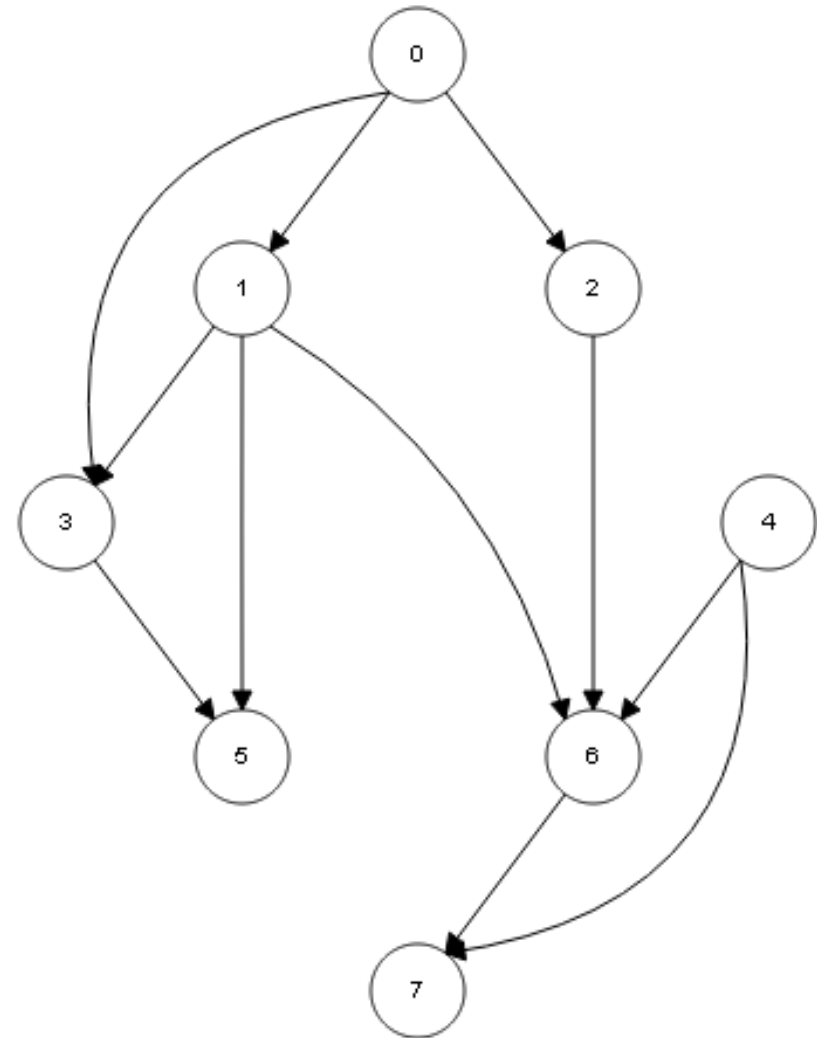
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d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

1	6	7	3	5
---	---	---	---	---

	0	1	2	3	4	5	6	7
c	g	b	w	b	w	b	b	b
d	1	2		3		4	7	8
f		11		6		5	10	9

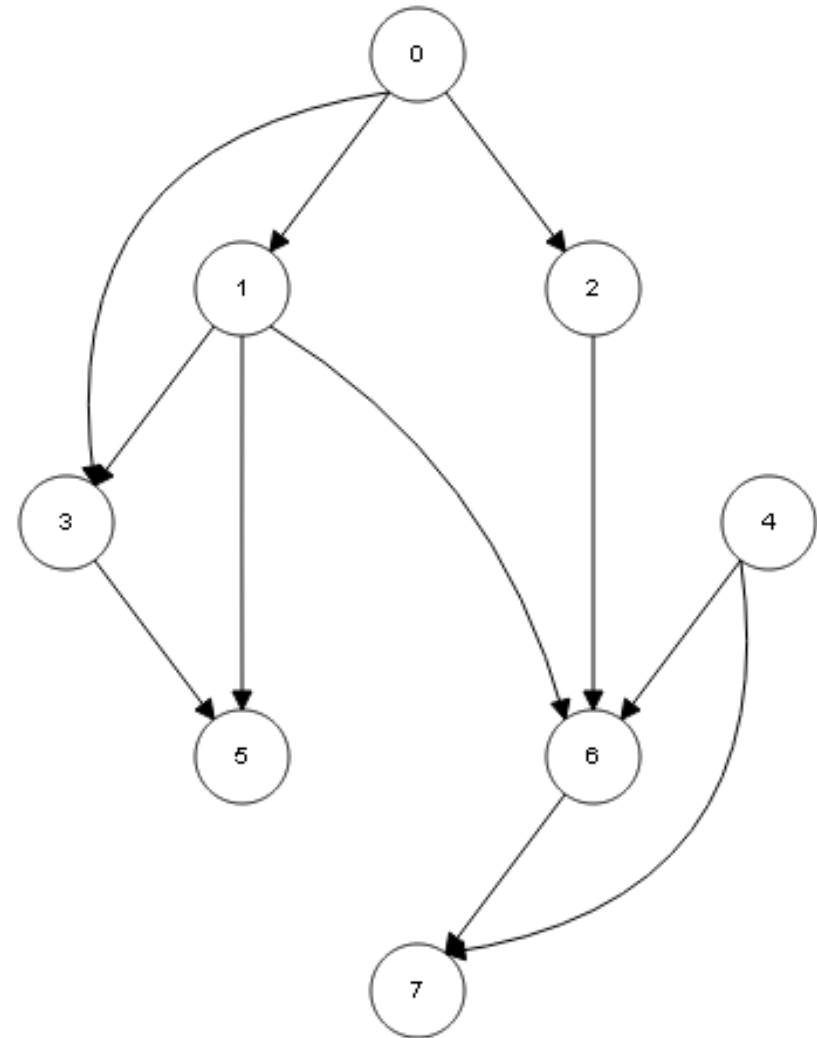


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  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L [1 | 6 | 7 | 3 | 5]

	0	1	2	3	4	5	6	7
c	g	b	g	b	w	b	b	b
d	1	2	12	3		4	7	8
f		11		6		5	10	9

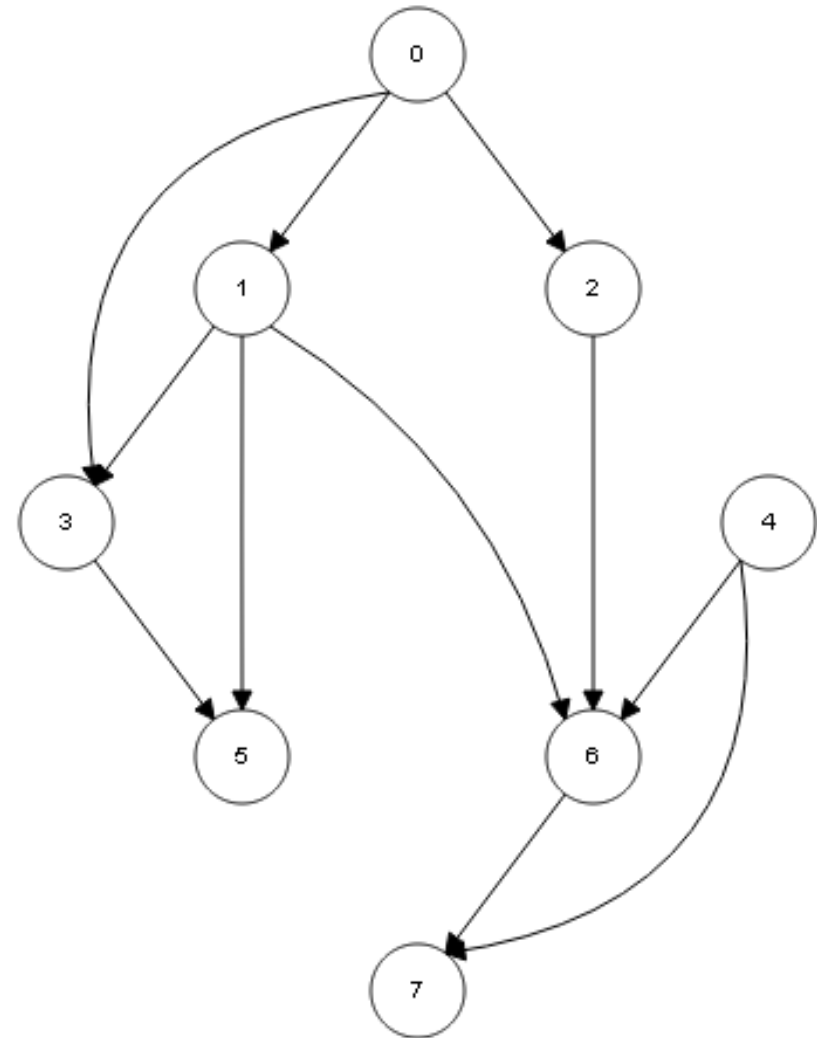


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    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L [1 | 6 | 7 | 3 | 5]

	0	1	2	3	4	5	6	7
c	g	b	b	b	w	b	b	b
d	1	2	12	3		4	7	8
f		11	13	6		5	10	9



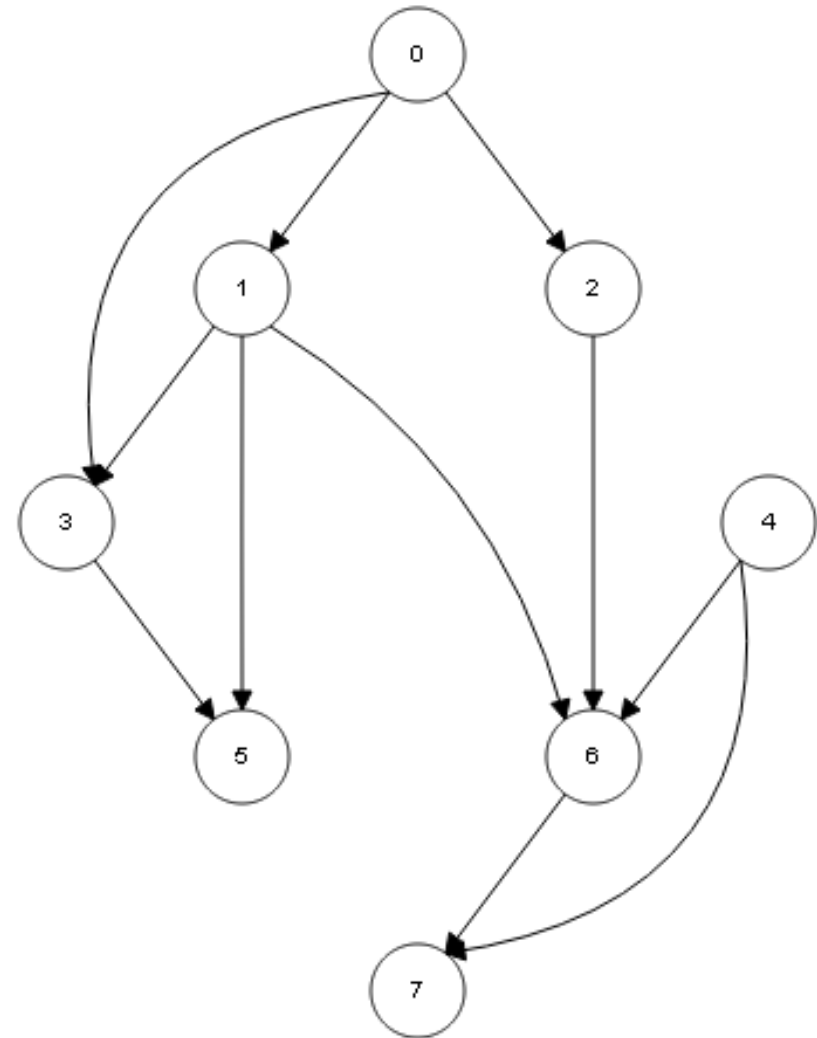
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  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

2	1	6	7	3	5
---	---	---	---	---	---

	0	1	2	3	4	5	6	7
c	g	b	b	b	w	b	b	b
d	1	2	12	3		4	7	8
f		11	13	6		5	10	9



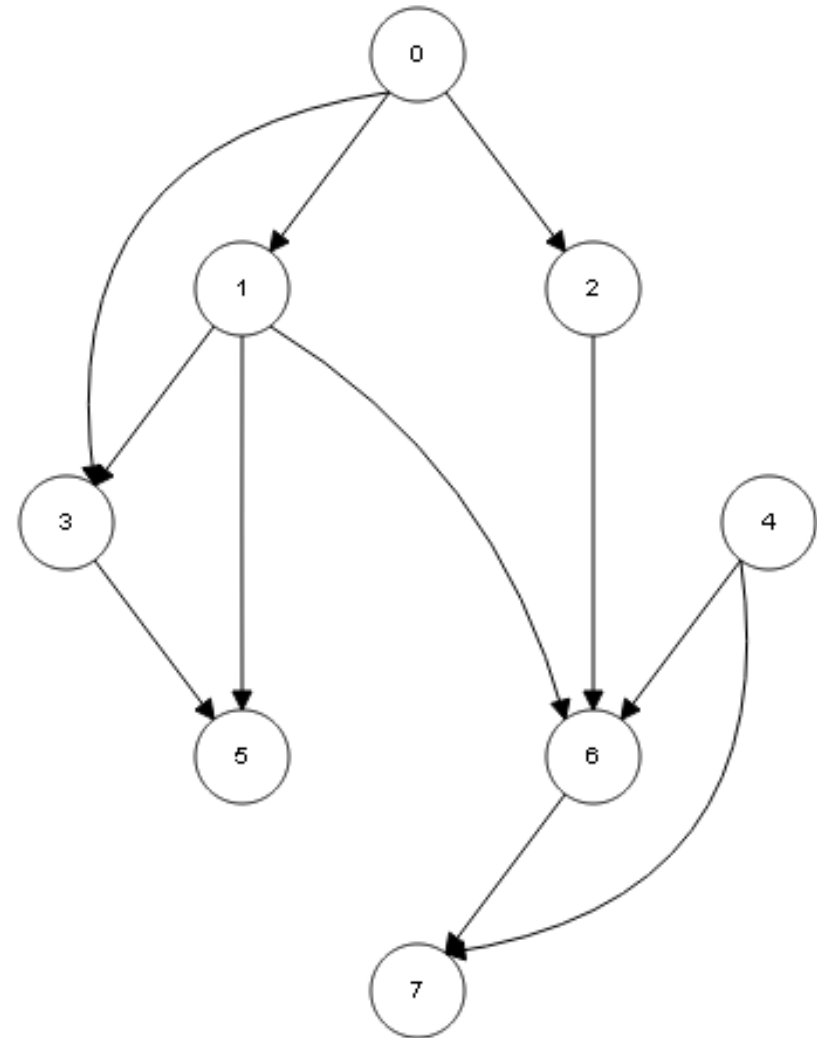
```
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for each v ∈ Adj[u]
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    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

2	1	6	7	3	5
---	---	---	---	---	---

	0	1	2	3	4	5	6	7
c	b	b	b	b	w	b	b	b
d	1	2	12	3		4	7	8
f	14	11	13	6		5	10	9



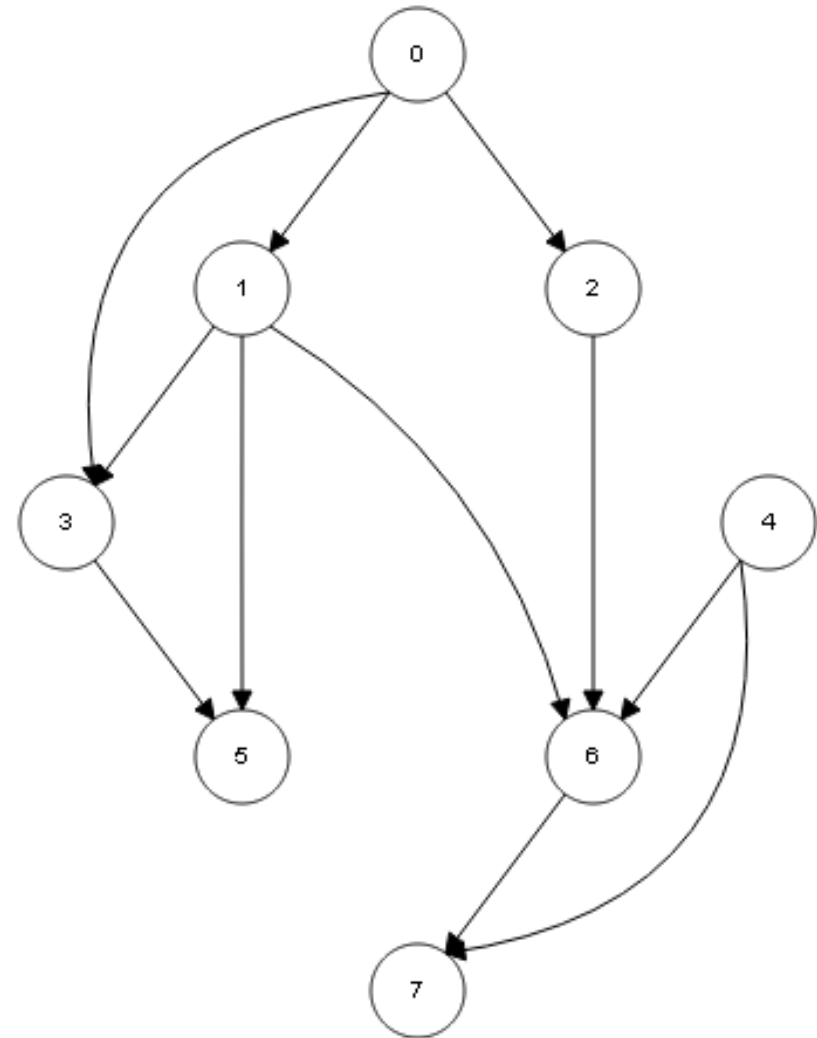
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  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```


Ordenação Topológica – DFS

L

0	2	1	6	7	3	5
---	---	---	---	---	---	---

	0	1	2	3	4	5	6	7
c	b	b	b	b	w	b	b	b
d	1	2	12	3		4	7	8
f	14	11	13	6		5	10	9



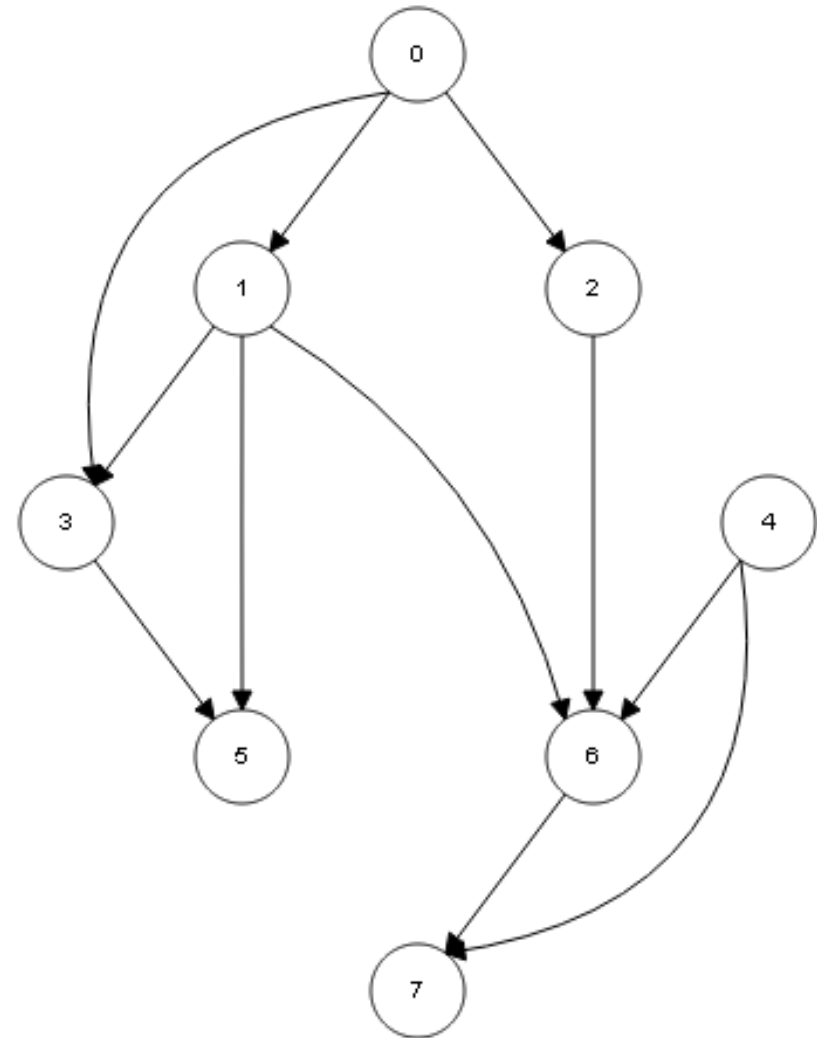
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c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

0	2	1	6	7	3	5
---	---	---	---	---	---	---

	0	1	2	3	4	5	6	7
c	b	b	b	b	b	b	b	b
d	1	2	12	3	15	4	7	8
f	14	11	13	6	16	5	10	9



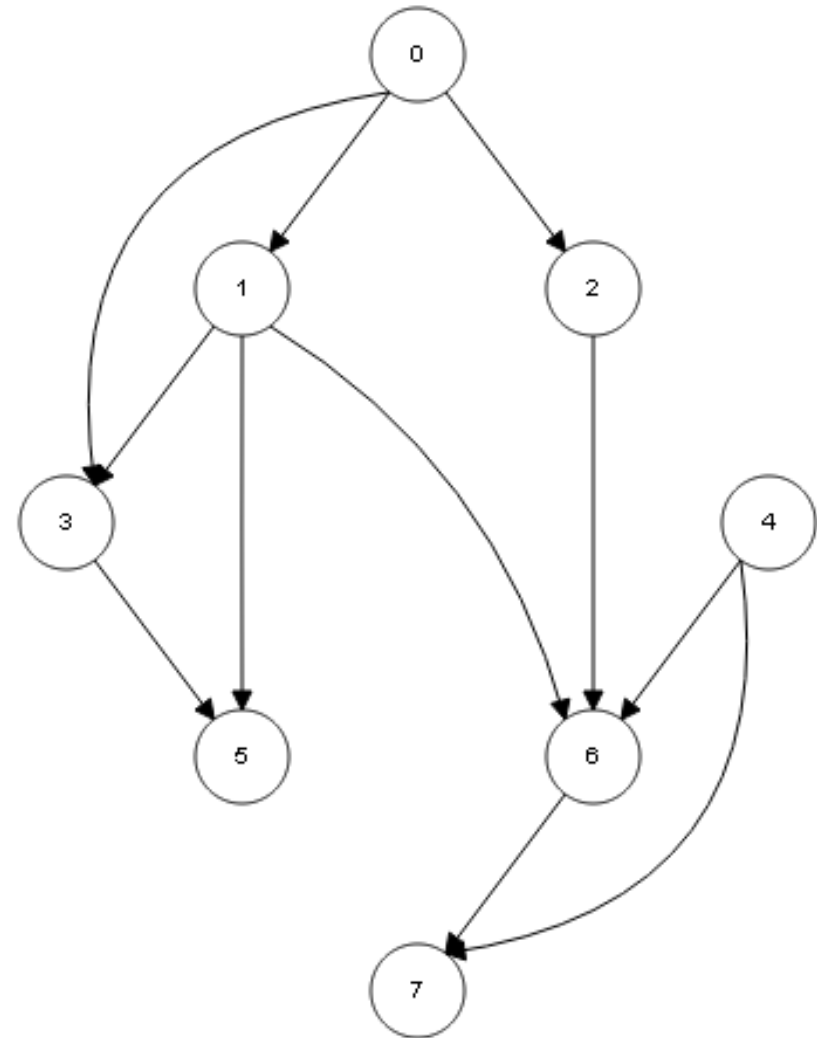
```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

4	0	2	1	6	7	3	5
---	---	---	---	---	---	---	---

	0	1	2	3	4	5	6	7
c	b	b	b	b	b	b	b	b
d	1	2	12	3	15	4	7	8
f	14	11	13	6	16	5	10	9



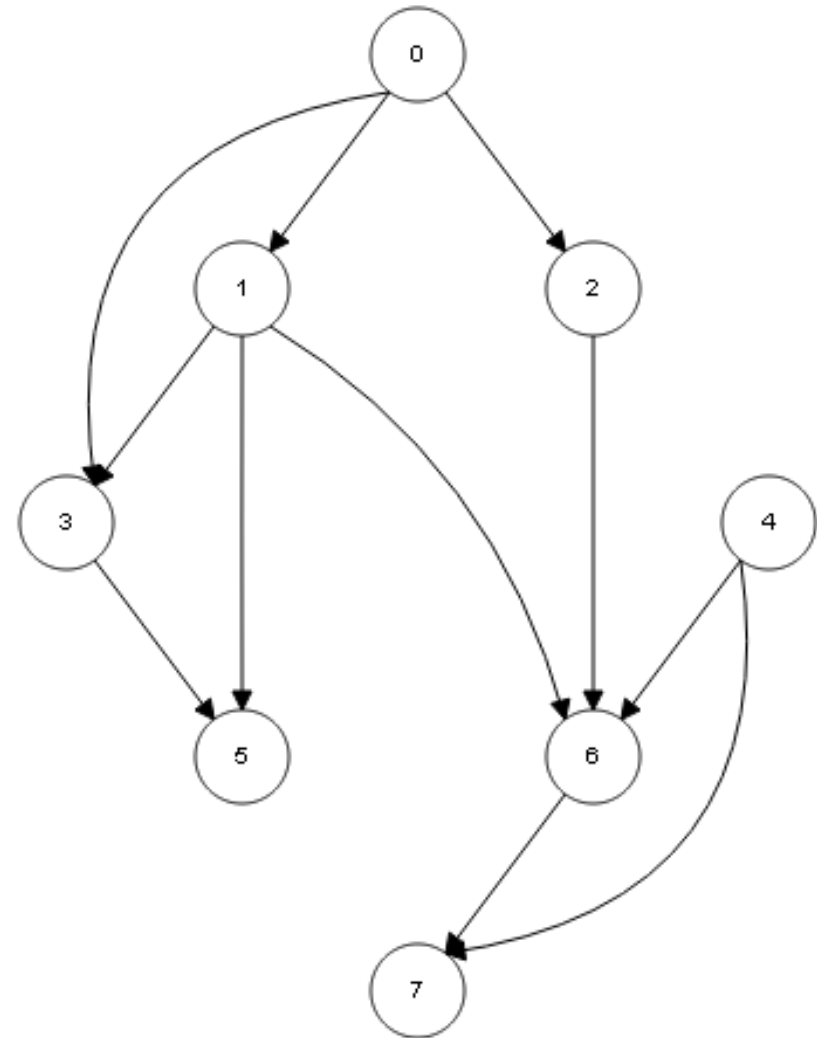
```
c[u] ← gray
d[u] ← time ← time + 1
for each v ∈ Adj[u]
  if c[v] = white
    π[v] ← u
    visita(v)
c[u] ← black
f[u] ← time ← time + 1
insertFront(L, u)
```

Ordenação Topológica – DFS

L

4	0	2	1	6	7	3	5
---	---	---	---	---	---	---	---

	0	1	2	3	4	5	6	7
c	b	b	b	b	b	b	b	b
d	1	2	12	3	15	4	7	8
f	14	11	13	6	16	5	10	9



```
OrdenacaoTopologicaDFS (G)
```

```
L ← ∅
```

```
BuscaEmProfundidade (G)
```

```
return L
```

Ordenação Topológica (DFS) – Análise

```
OrdenacaoTopologicaDFS (G)  
  L ← ∅  
  BuscaEmProfundidade (G)  
  return L
```

- Complexidade: **$O(V + A)$**

Ordenação Topológica – Aplicações

- **Dependência entre tarefas:** uma ordenação topológica é uma sequência válida de tarefas;
- **Pré-requisitos de disciplinas:** uma ordenação topológica é uma sequência válida para se cursar as disciplinas;
- **Instalação de pacotes:** uma ordenação topológica é uma sequência válida para instalação de pacotes com dependências;
- **Compilação de sistemas:** uma ordenação topológica é uma sequência válida para compilar bibliotecas com dependências;

Exercícios

Lista de Exercícios 13 – Ordenação Topológica

<http://www.inf.puc-rio.br/~elima/paa/>



Leitura Complementar

- Halim e Halim. **Competitive Programming**, 3rd Edition, 2003.
- **Capítulo 4: Graph**
- Cormen, Leiserson, Rivest e Stein. **Algoritmos – Teoria e Prática**, 2ª. Edição, Editora Campus, 2002.
- **Capítulo 22: Algoritmos Elementares de Grafos**

